

# Programming Language Technology

Putting Formal Languages to Work

Andreas Abel

Department of Computer Science and Engineering  
Chalmers and Gothenburg University

Finite Automata Theory and Formal Languages

TMV027/DIT321, LP4 2016

16 May 2016

# This Lecture: a Taste of PLT

- A taste of an application of formal languages and automata  
Programming Language Technology
- **Parsing**, type-checking, interpretation, compilation
- DAT151 / DIT230
- Next edition: 2016/2017 LP2 (November-Jan)

# Parsing

- latin / old french *pars* = part(s) (of speech)
- A **parser** for a formal language
  - ① Takes input stream of characters
  - ② Checks if input forms word of language
  - ③ Outputs typically one of:
    - Parse tree
    - Abstract syntax tree
    - Result of interpreting input (if it is a program)

## Running Example: Calculator

- This lecture: write a parser for a calculator

$\text{Expr} ::= \text{Number} \mid \text{Expr} + \text{Expr} \mid \text{Expr} * \text{Expr} \mid ( \text{Expr} )$

- This grammar is ambiguous:

$1+2*3$  could be parsed as product  $1+2 * 3$  or sum  $1 + 2*3$ .

- Disambiguated grammar (left-associative):

$\text{Atom} ::= \text{Number} \mid ( \text{Expr} )$

$\text{Product} ::= \text{Atom} \mid \text{Product} * \text{Atom}$

$\text{Expr} ::= \text{Product} \mid \text{Expr} + \text{Product}$

## Implementing Parsers

- We can write a parser directly, e.g. in Haskell.

```
parseNumber :: String -> Either Error (Integer, String)
```

- Parses a number and returns the remaining input.

```
parseNumber "345"      = Right (345, "")
```

```
parseNumber "1 + 2"    = Right (1, " + 2")
```

```
parseNumber "1hello"   = Right (1, "hello")
```

```
parseNumber "hello"    = Left ExpectedNumber
```

- Should skip whitespace.

```
parseNumber " 345 " = Right (345, " ")
```

## Composing Parsers

- Parsers can be combined (google: *parser combinators*)

```
type Parser a = String -> Either Error (a, String)
orP    :: Parser a -> Parser a -> Parser a
thenP  :: Parser a -> Parser b -> Parser (a, b)
```

- Can we represent grammar as parser directly!?

```
parseAtom = parseNumber 'orP'
           (parseLParen 'thenP' parseExpr 'thenP' parseRParen)
```

- Parser combinators became popular with higher-order programming languages (Haskell, ML)
- However, there are some caveats ...

## Problems of Parser Combinators

- Naive translation of grammar fails

```
parseExpr = parseProduct 'orP'  
           (parseExpr 'thenP' parsePlus 'thenP' parseProduct)  
parseExpr "hello" loops.
```

- Need to write grammar in a form suitable for *recursive-decent* aka *LL* (Left-to-right Left-most-derivation) parsing.
- Backtracking for alternative orP can be expensive. Parser might become exponential time.
- Let's put our formal language theory to work for efficient parsing!

# From Grammars to Parser Generators

- Parsing programming language is one of the foundations of IT
- Most programming languages adhere to a context-free grammar (CFG) suitable for efficient LR-parsing
- Division of task:
  - 1 **Lexer**: transforms character string into token stream.
    - Discards whitespace and comments.
    - Recognizes numbers, string literals etc. via **finite automata**.
  - 2 **Parser**: processes token stream according to grammar.
- Automation:
  - 1 Lexers are generated from **regular expressions**.
  - 2 Parsers are generated from **CFGs**.

# Lexical Analyzers

- **Lexer** is short for **lexical analyzer**.
- Big finite automaton with output: In accepting states, a token (depending on the state) is output.
- Typical form:  $A = (A_1 + \dots + A_n)^*$
- Each automaton  $A_i$  has a specific output, e.g.:
  - $A_1$  recognizes whitespace, produces no output.
  - $A_2$  recognizes numbers, outputs the number.
  - $A_3$  recognizes (, outputs token LParen.
  - ...

## Alex: a Lexer Generator for Haskell

- <https://www.haskell.org/alex/>
- .x file maps regular expressions to output actions.

```
$white+    ;  -- no action
@number    { \ s -> Number (read s) }
@nulls     { \ s -> error ("invalid number " ++ s) }
"+"        { \ s -> Plus    }
"*"        { \ s -> Times   }
"("        { \ s -> LParen  }
")"        { \ s -> RParen  }
```

- Abbreviations (macros) for REs can be given:

```
$digit = 0-9
$digit1 = 1-9
@number = 0 | $digit1 ( $digit * )
@nulls  = 0 ( 0 + )
```

## Example tokens (Haskell code)

```
data Token
  = Number Integer
  | Plus
  | Times
  | LParen
  | RParen
```

# LR Parsers

- LR = Left-to-right Rightmost-derivation.
- Efficient bottom-up parsing using stack.
- Two actions:
  - 1 Shift: put input token onto stack.
  - 2 Reduce: replace topmost stack symbol by non-terminal, according to a grammar rule.
- Decision whether to **shift** or to **reduce** is taken by a finite automaton running over the stack contents.
- States of this FA are the **parser states**.

## Run of a LR-Parser

Stack	Input	Action
	1+2*3	shift
1	+2*3	reduce Atom ::= Number
A	+2*3	reduce Product ::= Atom
P	+2*3	reduce Expr ::= Product
E	+2*3	shift(2)
E+2	*3	reduce Atom ::= Number
E+A	*3	reduce Product ::= Atom
E+P	*3	shift(2)
E+P*3		reduce Atom ::= Number
E+P*A		reduce Product ::= Product * Atom
E+P		reduce Expr ::= Expr + Product
E		accept

# Happy: A Parser Generator for Haskell

- <https://www.haskell.org/happy/>
- .y-file contains token definitions and *grammar with actions*

```
Expr      : Product          { $1 }  
          | Expr '+' Product { $1 + $3 }
```

```
Product  : Atom             { $1 }  
          | Product '*' Atom { $1 * $3 }
```

```
Atom     : num              { $1 }  
          | '(' Expr ')'    { $2 }
```

- Haskell code inside the { braces }.
- \$*n* refers to value of *n*th item in rule.
- This parser directly computes the value of the parsed expression.

## Happy: Token definitions

- Connect tokens accepted by Happy parser to the ones produced by the Alex lexer.

```
%tokentype { Token }
```

```
%token
```

```
  '+' { Plus }
```

```
  '*' { Times }
```

```
  '(' { LParen }
```

```
  ')' { RParen }
```

```
  num { Number $$ } -- $$ holds the value of the token
```

## BNFC: A BNF Compiler

- Usually, a parser should output the abstract syntax tree (AST).
- Calculating its value can be done in a second pass (interpretation).
- BNFC <http://bnfc.digitalgrammars.com/> gives additional convenience.
- .cf file contains BNF-grammar with rule names.
- BNFC produces input for several lexer/parser generators from the same grammar.
- The generated parsers produce ASTs.
- BNFC also produces pretty-printers and visitors for these ASTs.
- Supported languages include: C, C++, Haskell, Java.

## Conclusions

- Suggested exercises:
- Implement the calculator in your favorite programming language using its lexer and parser generators.
- Extend the calculator by subtraction, division, etc.
- Extend the lexer towards single-line and block comments.
- Extend the calculator by variables and let-bindings.
- Implement the calculator using BNFC.