

## Story Outline

Programs often produce unwanted “*emissions*”, such as littering the memory with garbage. We a priori limit the amount of “emissions” a program can produce by issuing “carbon credits”, which are paired with a program’s input at compile time.

As opposed to the real world, our “bureaucracy” imposes zero overhead at runtime and we can rigorously prove that each and every “emission” is amortised by expending a “carbon credit”.

“Carbon credits” are linearly paired with a program’s input. An environmental-friendly program will require less “carbon credits” than an inefficient, polluting one.

## Abstract

Bounding resource usage is important for a number of areas, notably real-time embedded systems and safety-critical systems. In this paper, we present a fully automatic static type-based analysis for inferring upper bounds on resource usage for programs involving general algebraic datatypes and full recursion. Our method can easily be used to bound any countable resource, without needing to revisit proofs.

We apply the analysis to the important metrics of worst-case execution time, stack- and heap-space usage. Our results from several realistic embedded control applications demonstrate good matches between our inferred bounds and measured worst-case costs for heap and stack usage. For time usage we infer good bounds for one application. Where we obtain less tight bounds, this is due to the use of software floating-point libraries.

# “Carbon credits” for Resource-Bounded Computations using Amortised Analysis

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November 5, 2009

# Program Analysis

- Automatic** No programmer annotations required
- Static** No change of runtime behaviour
- Efficient** Programmer can analyse on the fly
- Modular** Analyse libraries only once
- Transparent** Programmer can understand derivation of bounds
- Reliable** Delivers formally guaranteed upper-bound functions
- Generic** Bounding usage of heap, stack, time, calls, ...

**Good** Mutual recursive (higher-order) functional language  
Implementation at <http://www.embounded.org>

**Bad** Only linear bounds inferred ... thus far!

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**Idea** Programs become “emission free”  
by amortising emissions with “carbon credits”  
received bundled with their input (Mindgame!)

**Gain** Pollution bounded up-front  
by number of carbon credits issued

*How much carbon credits do we need?*

Automatic Amortised Analysis:

Simple Small addition to standard type system

Guaranteed Predicted credits proven to suffice

No Bureaucracy Static type based analysis

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# Tree Processing Function

Analysis' Result	Input Instance	Carbon Credits $\Phi$
$\mu X.\{ \text{Leaf} : (3.5; \text{char})$ $\text{Node} : (7; \text{char}, X, X)\}$	<pre>graph TD; a --&gt; b; a --&gt; c; c --&gt; d; c --&gt; e;</pre>	$3 \cdot 3.5 + 2 \cdot 7 = 24.5$
$\mu X.\{ \text{Leaf} : (6; \text{char})$ $\text{Node} : (0; \text{char}, X, X)\}$	<pre>graph TD; a --&gt; b; a --&gt; c; c --&gt; d; c --&gt; e;</pre>	$3 \cdot 6 + 2 \cdot 0 = 18$

- Each constructor carries its own credits  
     $\rightsquigarrow$  Upper bounds presented as linear functions of input sizes

Annotations are weight factors with *no* reference to size/length

as *opposed* to Sized Types [Hughes & Pareto '99,'02]

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- Each constructor carries its own credits
  - ↳ Upper bounds presented as linear functions of input sizes
- Credit is linearly distributed in aliased data
  - ↳ Consumer needs not care about possible aliasing

Annotations are weight factors with *no* reference to size/length

as *opposed* to Sized Types [Hughes & Pareto '99,'02]

## Dealing with Aliasing

- ▶ Explicit contraction rule
- ▶ Explicit weakening rule

Pointer duplication

Pointer discarding

$x : \text{list}(3; \text{list}(4; \text{list}(5; \text{int})))$  may share to

$x_1 : \text{list}(0; \text{list}(2; \text{list}(1; \text{int})))$   
 $x_2 : \text{list}(3; \text{list}(2; \text{list}(4; \text{int})))$

Contraction rule shares carbon credits linearly between aliases

↪ **safe deallocations are accounted for**

[Bunched Implication Logic, Ishtiaq & O'Hearn '01]

[Alias Types, Walker & Morrisett '01]

We employ *Storeless Semantic*, capturing quantities and aliasing, but excluding random reanimation of stale pointers

[Jonkers '81; Rinetzky, Wilhelm et al. '05]

# Underlying principle

Based on “Amortised Analysis”

R.E.Tarjan'85

- ▶ Abstract state into *single number*:  $\Phi(\text{state})$
- ▶ Ensure for transitions:  $\text{actual cost} - \Phi(\text{before}) + \Phi(\text{after}) = 0$
- ▶ Overall cost easy to determine:  $\Phi(\text{initial state})$

*Problems:*

- ▶ Ingenuity required for application!

*Our solution:*

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© Donald E. Knuth, "Fundamental Data Structures", 1996

© Robert Sedgwick, "Algorithms in C++ Part 1: Fundamentals", 1998

© Robert Sedgwick, "Algorithms in C++ Part 2: Sorting and Searching", 1998

*Our solution:*

- ▶ Linear bound on amortized complexity

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→ C. Okasaki, 1989, “Purely Functional Data Structures”

“Amortised Analysis [AA] is often tremendously effective in practice.”

“Unfortunately, [AA] breaks in the presence of persistence.”

*Our solution:*

Use type-based system!

▶ Linear bounds allow automatic inference

▶ Credits approach not suitable, allows persistence

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## Type Rule Example

$$\Gamma \vdash e_t : A \quad \Gamma \vdash e_f : A$$

---

$$\Gamma, x:\text{bool} \vdash \text{if } x \text{ then } e_t \text{ else } e_f : A$$

(CONDITIONAL)

$\Gamma \vdash e : A \quad \approx$  *term*  $e$  is of *type*  $A$  within *type-context*  $\Gamma$

- ▶ Inference amounts to gathering constraints along typing
- ▶ Linear constraints allow efficient solving by LP-solvers
- ▶ Exchangeable cost parameters independent of soundness proof

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Evaluating  $e$  costs *at most*  $q + \Phi(\Gamma)$  credits,  
afterwards *at least*  $\Phi(A) + q'$  left over

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$$\psi_0 = \left\{ \begin{array}{ll} q_t \leq q - \text{KifT} & q'_t \geq q' + \text{KifT}' \\ q_f \leq q - \text{KifF} & q'_f \geq q' + \text{KifF}' \end{array} \right\}$$

---

$$\frac{\Gamma \vdash_{\frac{q_t}{q'_t}} e_t : A \mid \psi_1 \quad \Gamma \vdash_{\frac{q_f}{q'_f}} e_f : A \mid \psi_2}{\Gamma, x:\text{bool} \vdash_{\frac{q}{q'}} \text{if } x \text{ then } e_t \text{ else } e_f : A \mid \psi_0 \cup \psi_1 \cup \psi_2}$$

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Constant depending on cost model:

	KifT	KifT'	KifF	KifF'
Heap	0	0	0	0
Stack	-1	0	-1	0
Time	30	0	30	3

$$\Gamma \vdash_{\frac{q_t}{q'_t}} e_t : A \mid \psi_1 \quad \Gamma \vdash_{\frac{q_f}{q'_f}} e_f : A \mid \psi_2$$

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# Soundness Theorem (simplified)

IF term  $e$  is well-typed

and evaluates

under well-formed initial state

$$\Gamma \vdash_{q'}^q e : A \mid \psi$$

$$\mathcal{V}, \mathcal{H} \vdash e \rightsquigarrow \ell, \mathcal{H}'$$

$$\mathcal{H} \models \mathcal{V} : \Gamma$$

THEN

for all  $p \in \mathbb{N}$  such that  $p \geq q + \Phi_{\mathcal{H}}(\mathcal{V} : \Gamma)$

there exists  $p' \in \mathbb{N}$  satisfying  $p' \geq q' + \Phi_{\mathcal{H}}(\ell : A)$

SUCH THAT

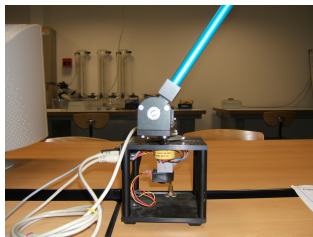
$e$  evaluates with these restricted resources  $\mathcal{V}, \mathcal{H} \vdash_{p'}^p e \rightsquigarrow \ell, \mathcal{H}'$

- ▶ Proof independent of resource metric
- ▶ Separate theorem dealing with non-termination
- ▶ Note  $p, p' \in \mathbb{N}$ , but  $q, q' \in \mathbb{Q}^+$



# Inverted Pendulum

- ▶ Real-time control engineering problem (~180 lines)
- ▶ Performed and measured using Renesas M32C/85U test board



- ▶ Results:
  - ▶ 36118 – 47635 clock cycles observed on typical iterations
  - ▶ 63678 clock cycles inferred upper bound on *WCET* (33.7%)
  - ▶ *Stack Space*: Exact Prediction!
  - ▶ *Dynamic Memory*: Exact Prediction!
- ▶ Analysis generates 1115 linear constraints over 2214 variables, solved in 0.67s on 1.73Ghz Pentium M, 2MB cache

# Communicating understandable results

Example: `RInsert: int, rbtree -> rbtree`

Initially, the user received:

ARTHUR3 typing for HumeHeapBoxed:

```
(int,rbtree[Leaf|Node<10>:colour[Red|Black<18>],#,int,#])  
  -(20/0)->  rbtree[Leaf|Node:colour[Red|Black],#,int,#]
```

Nowadays:

Worst-case Heap-units required to call `RInsert`:

$$20 + 10 \cdot X_1 + 18 \cdot X_2$$

where

$X_1$  = number of "Node" nodes at 1. position

$X_2$  = number of "Black" nodes at 1. position

Note: *data-dependent* bounds rather than size-dependent

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# Past & Future Research on Amortised Analysis

## Past:

Heap usage for first-order language	Hofmann & Jost, POPL'03
Featherweight Java	Hofmann et al., ESOP'06, EACSL'09
Stack space usage & Depth	Campbell, ESOP'09
WCET, Algebraic Datatypes & Cost Genericity	Jost et al., FM'09
Higher-order & Polymorphism	Jost et al., POPL'10

## Future:

Non-linear bounds	Hofmann & Hoffmann, Munich
Lazy evaluation	Simões & Vasconcelos, Porto
Combination with Sized Types	Jost et al., St Andrews
Negative credits for monotone resources	
Assigning credits to numeric types	

# Summary

Program analysis for **fully recursive eager functional language**

**Automatic** Just push the button!

**Static** Compile-time analysis!

**Efficient** Examples required  $< 2s$  at 1.73GHz Pentium M!

**Modular** Just provide annotated types!

**Transparent** Constraints/Costs linked to source code!

**Reliable** Formal Proof!

**Generic** Heap- & Stack-space, WCET, Call Count,... BYOB

## Limitations

- ▶ Analysis may fail
- ▶ Only linear bounds inferred ... thus far!
- ▶ Eager evaluation model ... thus far!

## Color-Testslide

This TEXT is normal.  $1 + 2 = \vec{v}$  ●●●

This TEXT is red.  $1 + 2 = \vec{v}$  ●●●

This TEXT is green.  $1 + 2 = \vec{v}$  ●●●

This TEXT is blue.  $1 + 2 = \vec{v}$  ●●●

This TEXT is yellow.  $1 + 2 = \vec{v}$  ●●●

This TEXT is darkred.  $1 + 2 = \vec{v}$  ●●●

This TEXT is darkgreen.  $1 + 2 = \vec{v}$  ●●●

This TEXT is darkblue.  $1 + 2 = \vec{v}$  ●●●

This TEXT is darkyellow.  $1 + 2 = \vec{v}$  ●●●

This TEXT is purple.  $1 + 2 = \vec{v}$  ●●●

This TEXT is black.  $1 + 2 = \vec{v}$  ●●●

This TEXT is grey.  $1 + 2 = \vec{v}$  ●●●

This TEXT is normal.  $1 + 2 = \vec{v}$  ●●●

## Informal Cost Calculation

$\text{rev\_acc} :: \text{list}(\text{int}), \text{list}(\text{int}) \rightarrow \text{list}(\text{int})$

$\text{rev\_acc}([3, 4], [2, 1]) = [4, 3, 2, 1]$

$\text{rev\_acc}([], \text{acc}) = \text{acc}$

$\text{rev\_acc}(h:t, \text{acc}) = \text{rev\_acc}(t, h:\text{acc})$

## Informal Cost Calculation

$\text{rev\_acc} :: \text{list}(u;\text{int}), \text{list}(v;\text{int}) \xrightarrow{x,y} \text{list}(w;\text{int})$   
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- Add unique resource variables to type to denote credits

$$\text{rev\_acc}(a, b) = c \rightsquigarrow u|a| + v|b| + x \geq \text{actual\_cost} + w|c| + y$$



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- Add unique resource variables to type to denote credits  
 $\text{rev\_acc}(a, b) = c \rightsquigarrow u|a| + v|b| + x \geq \text{actual\_cost} + w|c| + y$
- Consider each path of computation

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- Add unique resource variables to type to denote credits  
 $\text{rev\_acc}(a, b) = c \rightsquigarrow u|a| + v|b| + x \geq \text{actual\_cost} + w|c| + y$
- Consider each path of computation
- Solve constraints using a standard LP-solver  
if  $\text{Kcons} = 4$  then  $x = 0, y = 0, u = 4, v = 0, w = 0$

## Informal Cost Calculation

$\text{rev\_acc} :: \text{list}(4;\text{int}), \text{list}(0;\text{int}) \xrightarrow{0} \text{list}(0;\text{int})$   
 $\text{rev\_acc}([3, 4], [2, 1]) = [4, 3, 2, 1]$

$$\begin{array}{l} \text{rev\_acc}([], \text{acc}) = \text{acc} \\ \text{rev\_acc}(h:t, \text{acc}) = \text{rev\_acc}(t, h:\text{acc}) \end{array} \left| \begin{array}{l} \{0 \geq 0, 0 \geq 0\} \\ \{4 \geq 4 + 0\} \end{array} \right.$$

- Add unique resource variables to type to denote credits  
 $\text{rev\_acc}(a, b) = c \rightsquigarrow u|a| + v|b| + x \geq \text{actual\_cost} + w|c| + y$
- Consider each path of computation
- Solve constraints using a standard LP-solver  
if  $K_{\text{cons}} = 4$  then  $x = 0, y = 0, u = 4, v = 0, w = 0$
- Hence the call  $\text{rev\_acc}(a, b) = c$  requires  $K_{\text{cons}} \cdot |a|$  units

## Big-step semantics vs. Small-step semantics

**Problem** Big-step semantics fit structure of type-rules,  
but ill-suited for measuring time and stack cost

**Solution** Normal terminal rules account for pushing,  
non-terminal only account for popping!

Example

`let x = f 5 in g x x`

translates automatically into let-normal form according to policy to

`let x = (LET a = 5 IN f a) in LET c = x IN LET b = x IN g b c`

with “LET ... IN ...” having zero costs

(as opposed to “let ... in ...”)

## Efficiency

Program	Code Lines	Constraints		Run-time FFI	
		Number	Variables	Total	LP-solve
biquad	400	2956	5756	1.43s	0.418s
cycab	270	3043	6029	2.75s	1.385s
gravdragdemo	190	2692	5591	2.14s	1.065s
matmult	100	21485	36638	84.17s	21.878s
meanshift	350	8110	15005	11.01s	6.414s
pendulum	190	1115	2214	0.67s	0.260s

**biquad** Biquadratic filter application and communication

**cycab** Messaging module for autonomous vehicle

**gravdragdemo** Satellite tracking demo, using Kalman filter

**matmult** Synthesized Hume from C-Code, heavy higher-order

**meanshift** Lane tracking computer vision algorithm

**pendulum** Real-time inverted pendulum controller

## Example Results

Program	Cost Model	Analysis (N=10)		Cost Model	Analysis (N=10)	
		absolute	ratio		absolute	ratio
	<i>Call Count</i>			<i>Heap Space</i>		
sum/fold	22	22	1.00	88	88	1.00
zipWith	21	21	1.00	190	192	1.01
repmin	60	60	1.00	179	179	1.00
rbInsert	10	20	2.00	208	294	1.41
	<i>Time</i>			<i>Stack Space</i>		
sum/fold	16926	21711	1.28	34	34	1.00
zipWith	27812	32212	1.16	139	140	1.01
repmin	47512	58759	1.24	81	222	2.74
rbInsert	27425	43087	1.57	82	155	1.89

**sum:** Standard list-fold with higher order argument “add”

**zipWith:** Combining two lists with a higher-order argument

**repmin:** Replace leaves in binary tree with minimal element

**rbInsert:** Red-Black tree balanced insertion