

Call-by-Value in a Basic Logic for Interaction

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Introduction

Resource bounded compilation

- Logarithmic Space [Dal Lago, S]
- Hardware synthesis [Ghica, Smith]

Semantic approach

- Organise low-level programs into game semantic models:
“Low-level programs implement game semantic strategies.”
- The resulting structure can interpret higher-order languages, but is also suitable for fine-grained resource control.

Connections to standard compilation techniques

- Interpretation in one such model is related to call-by-name CPS-translation and defunctionalization [TLCA13].

Introduction

Are such semantic approaches useful for general compilation?

- Can we compile existing languages?
- Would we obtain efficient compilation methods?
- How would they relate to existing methods?
- Would we gain anything from the semantic approach?
 - Proving correctness of low-level programs?
 - Specification of low-level program behaviour?
 - Resource analysis?

Simple Source Language

Source Types	$X, Y ::= \mathbb{N} \mid X \rightarrow Y$
Source Values	$V, W ::= x \mid \lambda x:X. M \mid n$
Source Terms	$M, N ::= V \mid M N \mid \Omega$ $\mid \text{add}(V, W) \mid \text{if0 } V \text{ then } N_1 \text{ else } N_2$

Different evaluation strategies: call-by-value, call-by-name

Target Language

LLVM IR

```
entry:
  %a = extractvalue <{ <{}> }> %packed_arg, 0
  br label %L466
L466:                                     ; preds = %entry
  switch i1 false, label %case0 [
    i1 true, label %case1
  ]
case1:                                     ; preds = %L466
  br label %L278
case0:                                     ; preds = %L466
  br label %L280
L280:                                     ; preds = %case011, %case0
  %g = phi i64 [ 12, %case0 ], [ %g6, %case011 ]
  %x = phi i1 [ false, %case0 ], [ %slt, %case011 ]
  %i = call i64 @printf(i8* getelementptr inbounds ([3 x i8]* @format, i64 0, i64 0), i64 %g)
  %i3 = call i64 @printf(i8* getelementptr inbounds ([3 x i8]* @format1, i64 0, i64 0),
    i64 ptrtoint ([2 x i8]* @s to i64))

  %sub = sub i64 %g, 1
  switch i1 %x, label %case05 [
    i1 true, label %case14
  ]
L278:                                     ; preds = %case110, %case1
  %g1 = phi i64 [ 12, %case1 ], [ %g6, %case110 ]
  %x2 = phi i1 [ false, %case1 ], [ %slt, %case110 ]
  ret <{ <{}> }> undef
```

Low-Level Computation

Value Types $A, B ::= \alpha \mid \text{nat} \mid \text{unit} \mid A \times B \mid 0 \mid A + B$
Values $v, w ::= \langle \rangle \mid n \mid \langle v, w \rangle \mid \text{inl}(v) \mid \text{inr}(v)$

A **program** is a set of blocks

$$f(x : A) \{ \text{body} \}$$

with a choice of entry and exit labels.

$$\begin{aligned} \text{body} ::= & \text{let } x = \text{primop}(v) \text{ in } \text{body} \\ & \mid \text{let } \langle x, y \rangle = v \text{ in } \text{body} \\ & \mid \text{case } v \text{ of } \text{inl}(x) \Rightarrow \text{body}_1 \\ & \quad ; \text{inr}(y) \Rightarrow \text{body}_2 \\ & \mid g(v) \end{aligned}$$

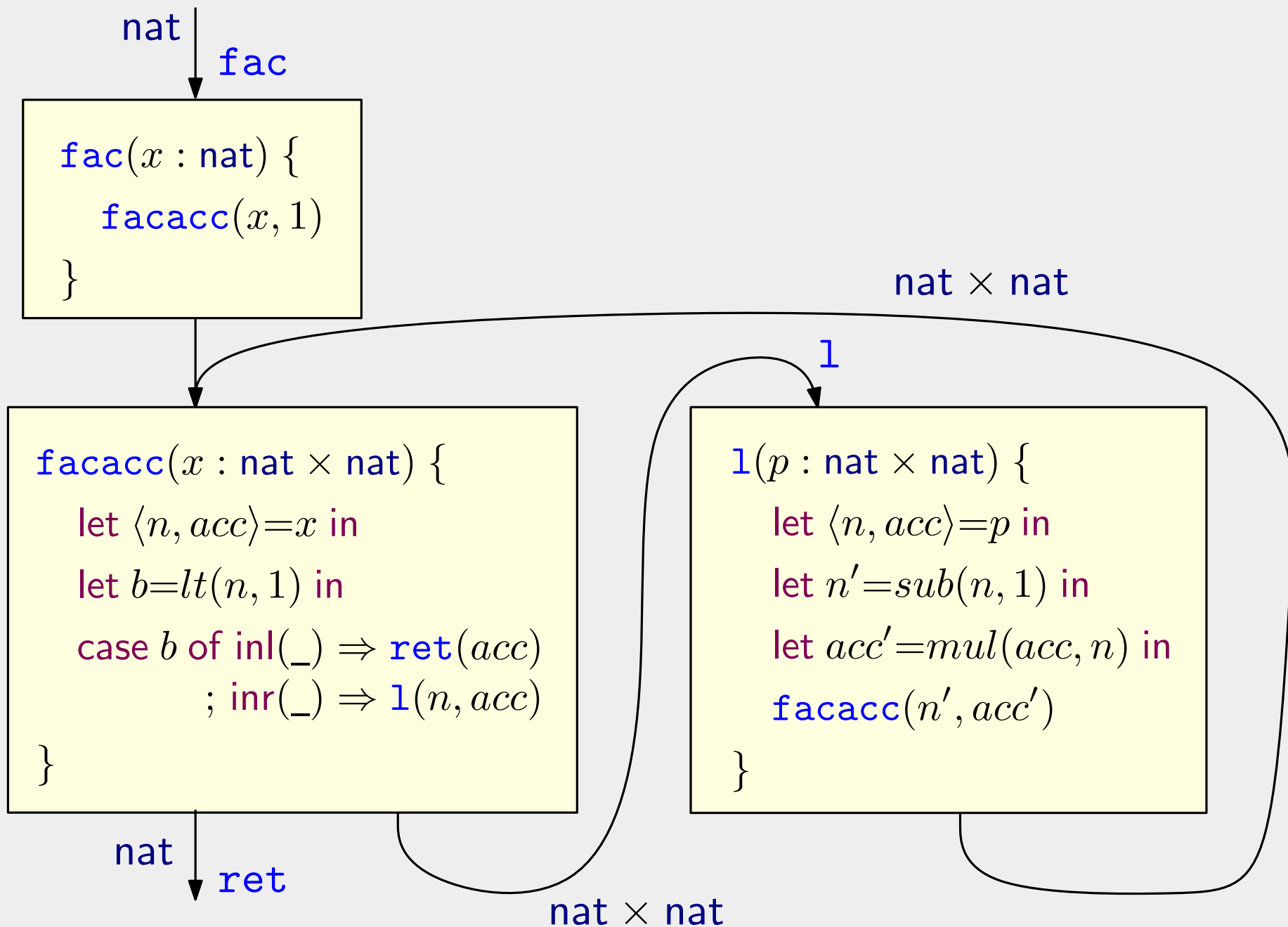
Low-Level Computation

```
fac( $x : \text{nat}$ ) {  
    facacc( $x, 1$ )  
}
```

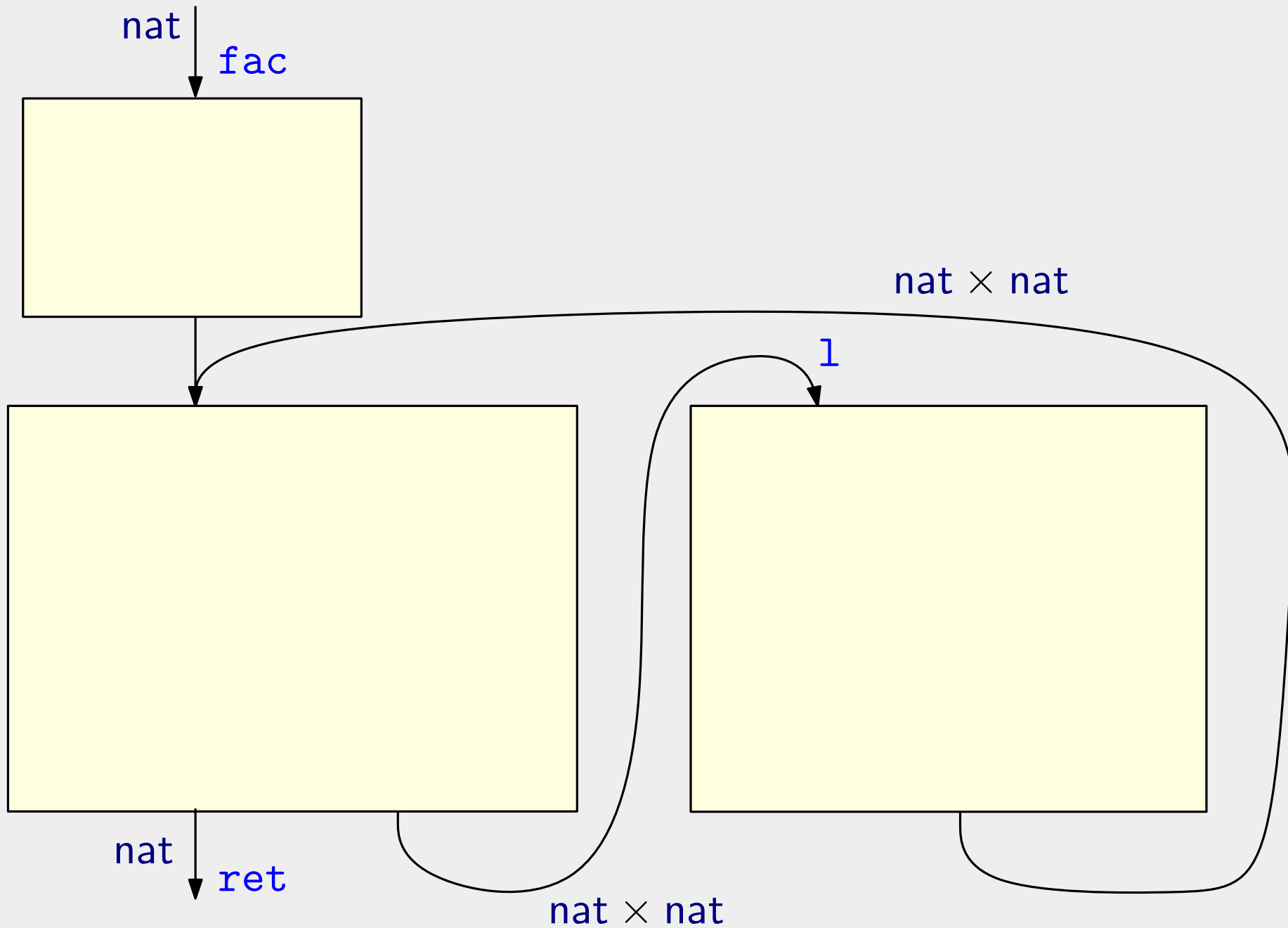
```
facacc( $x : \text{nat} \times \text{nat}$ ) {  
    let  $\langle n, acc \rangle = x$  in  
    let  $b = \text{lt}(n, 1)$  in  
    case  $b$  of inl( $\_$ )  $\Rightarrow$  ret( $acc$ )  
            ; inr( $\_$ )  $\Rightarrow$  l( $n, acc$ )  
}
```

```
l( $p : \text{nat} \times \text{nat}$ ) {  
    let  $\langle n, acc \rangle = p$  in  
    let  $n' = \text{sub}(n, 1)$  in  
    let  $acc' = \text{mul}(acc, n)$  in  
    facacc( $n', acc'$ )  
}
```

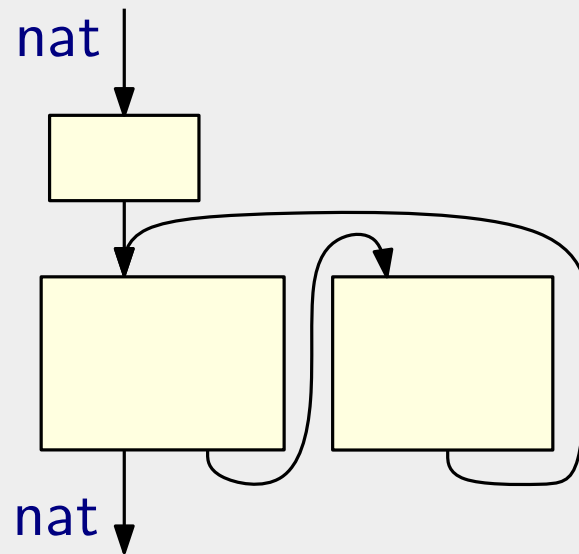
Low-Level Computation



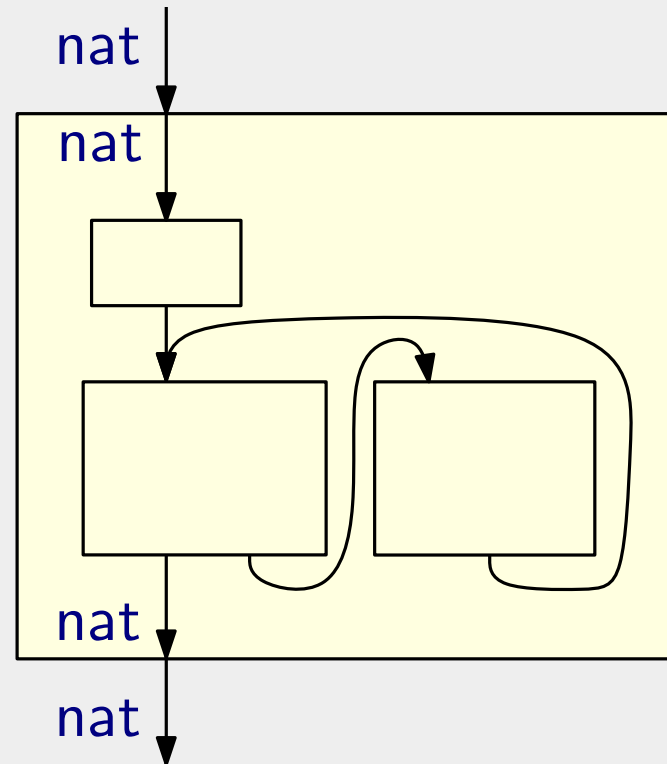
Low-Level Computation



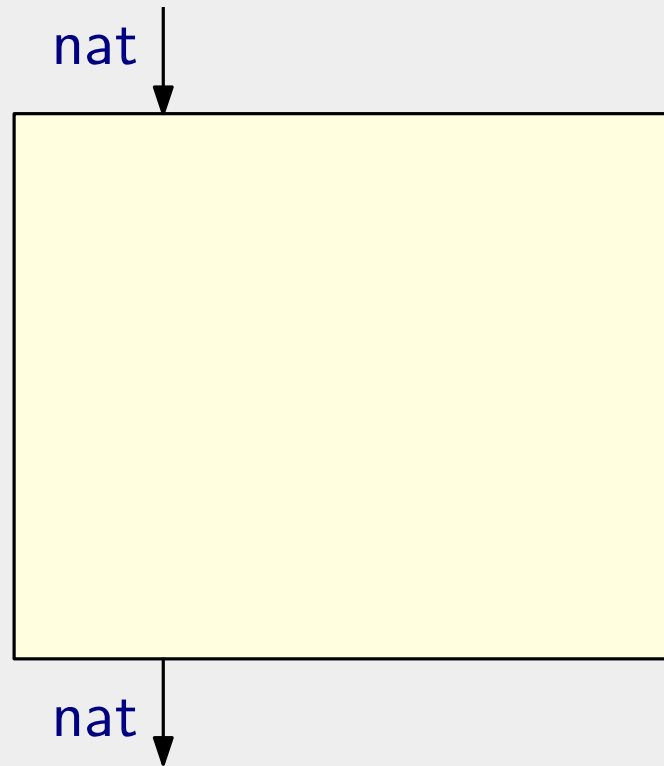
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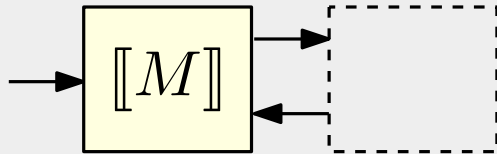
Low-Level Computation



Organizing Low-Level Computation

Some issues in compilation

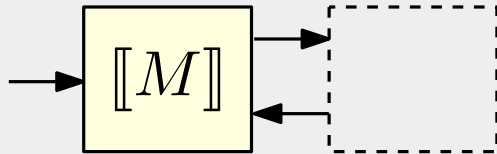
- Parameterisation



Organizing Low-Level Computation

Some issues in compilation

- Parameterisation

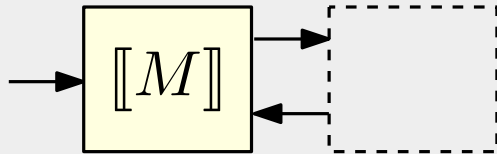


- Interface specification

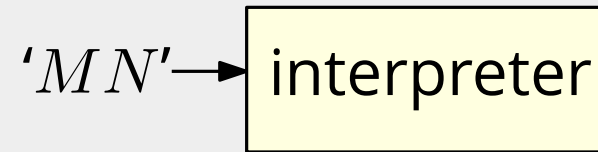
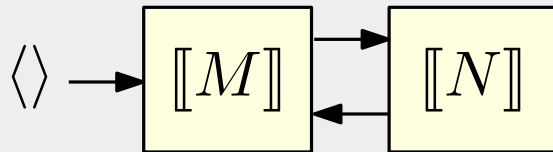
Organizing Low-Level Computation

Some issues in compilation

- Parameterisation



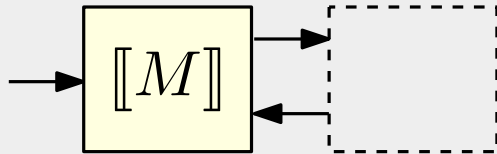
- Interface specification
- Values vs. Computation



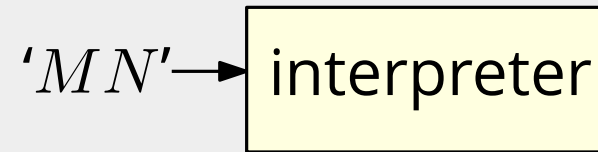
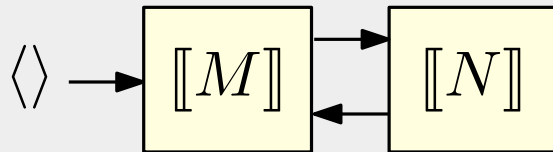
Organizing Low-Level Computation

Some issues in compilation

- Parameterisation



- Interface specification
- Values vs. Computation



- Value management
 - encoding
 - tail calls
 - stack management
 - space usage

Organizing Low-Level Computation

Value Types $A, B ::= \alpha \mid \text{nat} \mid \text{unit} \mid A \times B \mid 0 \mid A + B$

Computation Types $X, Y ::= TA \mid A \rightarrow X \mid A \cdot X \multimap Y \mid \forall \alpha. X$

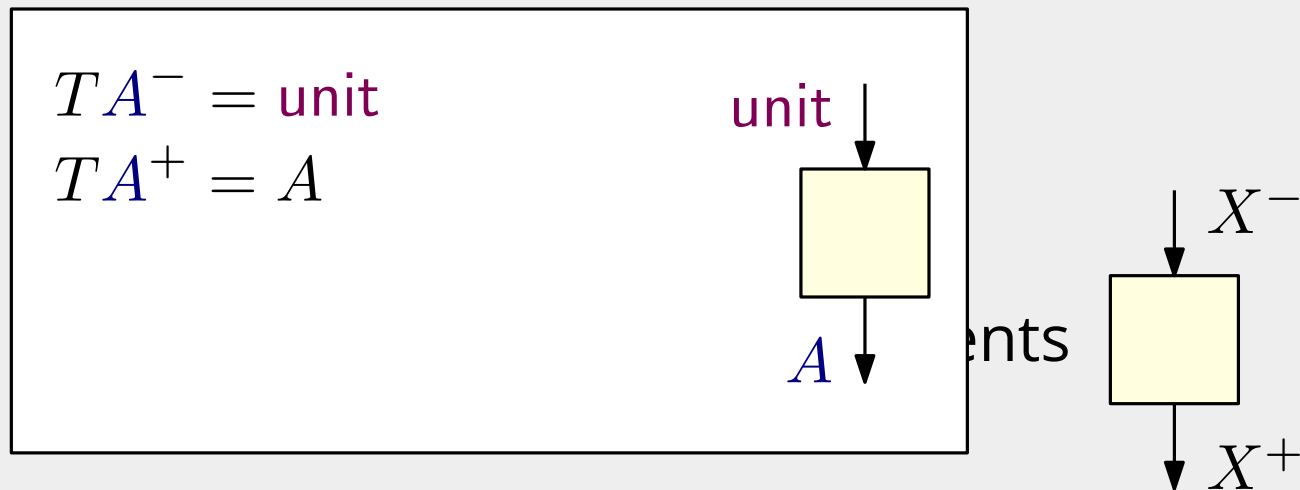


Effect PCF [Filinski], Call by Push Value [Levy],
Enriched Effect Calculus [Møgelberg & Simpson]

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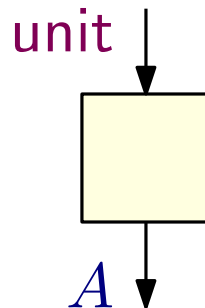
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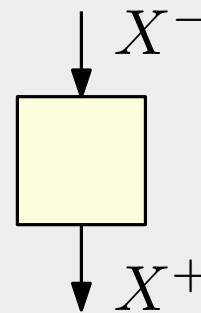
Computation Types $X, Y ::= TA \mid A \rightarrow X \mid A \cdot X \multimap Y \mid \forall \alpha. X$

$$TA^- = \text{unit}$$

$$TA^+ = A$$

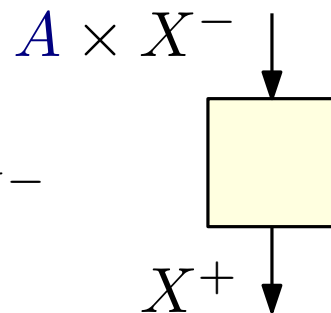


ents



$$(A \rightarrow X)^- = A \times X^-$$

$$(A \rightarrow X)^+ = X^+$$



ue [Levy],
g & Simpson]

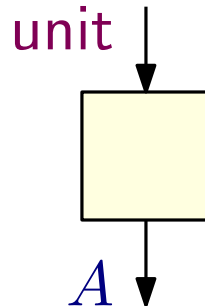
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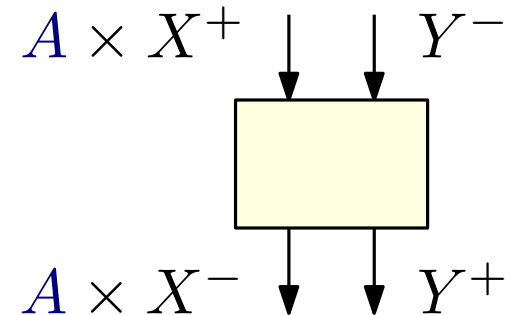
$$TA^- = \text{unit}$$

$$TA^+ = A$$



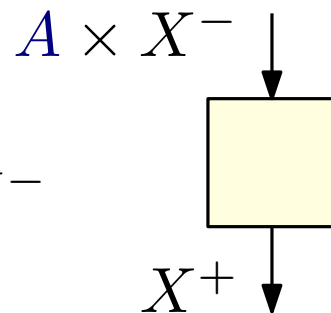
$$(A \cdot X \multimap Y)^- = A \times X^+ + Y^-$$

$$(A \cdot X \multimap Y)^+ = A \times X^- + Y^+$$



$$(A \rightarrow X)^- = A \times X^-$$

$$(A \rightarrow X)^+ = X^+$$



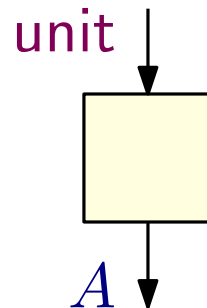
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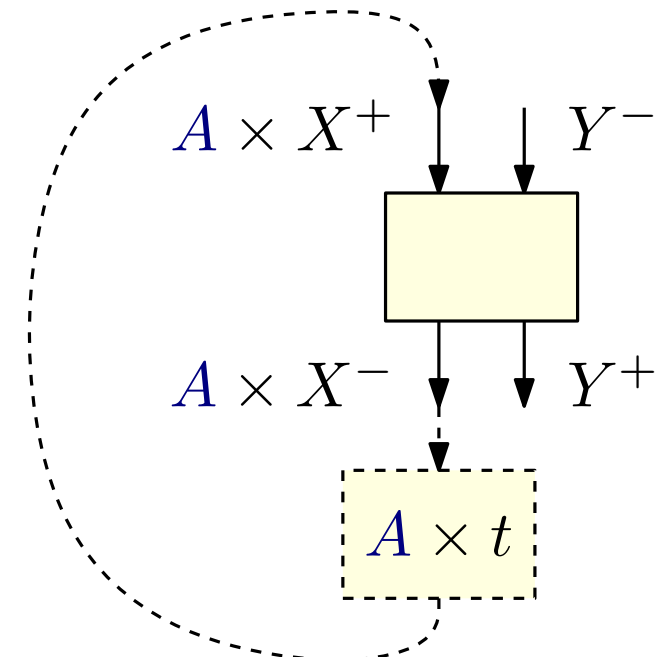
$$TA^- = \text{unit}$$

$$TA^+ = A$$



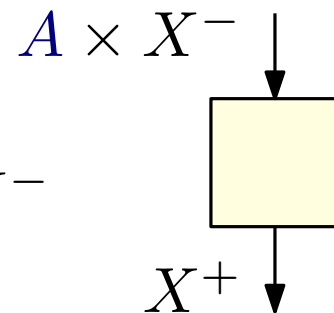
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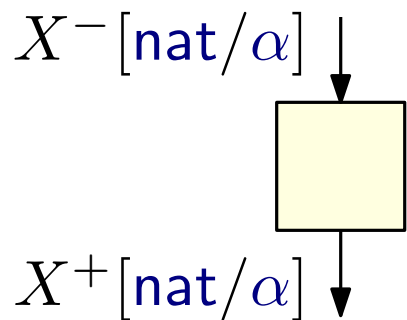
$$(A \rightarrow X)^- = A \times X^-$$

$$(A \rightarrow X)^+ = X^+$$



$$(\forall \alpha. X)^- = X^- [\text{nat}/\alpha]$$

$$(\forall \alpha. X)^+ = X^+ [\text{nat}/\alpha]$$

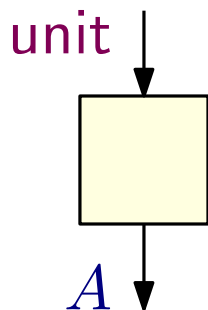


ation

unit | $A \times B$ | 0 | $A + B$
 $\rightarrow X$ | $A \cdot X \multimap Y$ | $\forall \alpha. X$

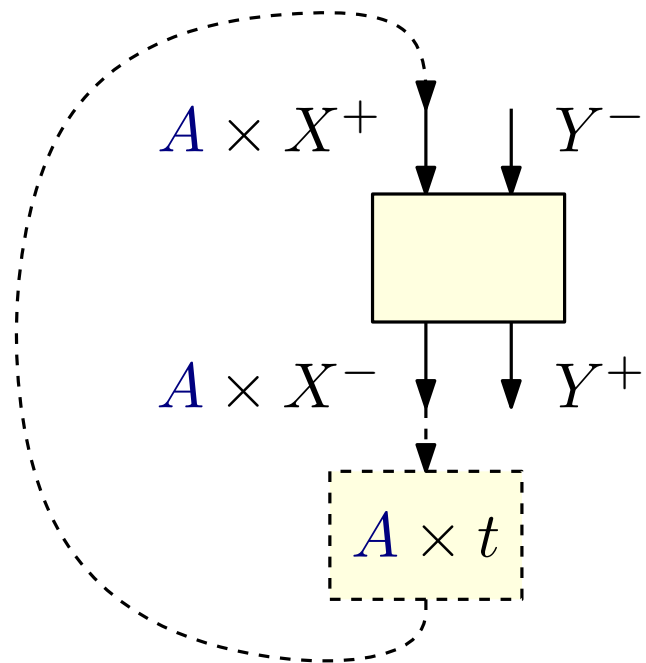
$$TA^- = \text{unit}$$

$$TA^+ = A$$



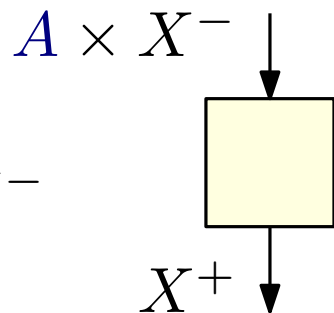
$$(A \cdot X \multimap Y)^- = A \times X^+ + Y^-$$

$$(A \cdot X \multimap Y)^+ = A \times X^- + Y^+$$



$$(A \rightarrow X)^- = A \times X^-$$

$$(A \rightarrow X)^+ = X^+$$



Call-by-Name

Handled nicely in the fragment

$$X, Y ::= TA \mid A \cdot X \multimap Y$$

$$s, t ::= \text{return}(v) \mid \text{let } x=s \text{ in } t \mid \lambda x:X. t \mid s t$$

(used by [Dal Lago, S.], [Ghica, Smith])

Easily extended to compile PCF or Idealized Algol

- C-like stack management
- efficient compilation
(related to CPS-translation and defunctionalization [TLCA13])
- separate compilation
- stack shape inference
- soundness proofs

Call-by-Value?

Not immediate

- How to represent function values?
- Computations are not values (as in other effect calculi).

Call-by-value CPS-translation [Plotkin 1975]

$$\mathbf{cps}(x) = \lambda k. k \ x$$

$$\mathbf{cps}(n) = \lambda k. k \ n$$

$$\mathbf{cps}(\lambda x. M) = \lambda k. k \ (\lambda k_1. \lambda x. \mathbf{cps}(M) \ k_1)$$

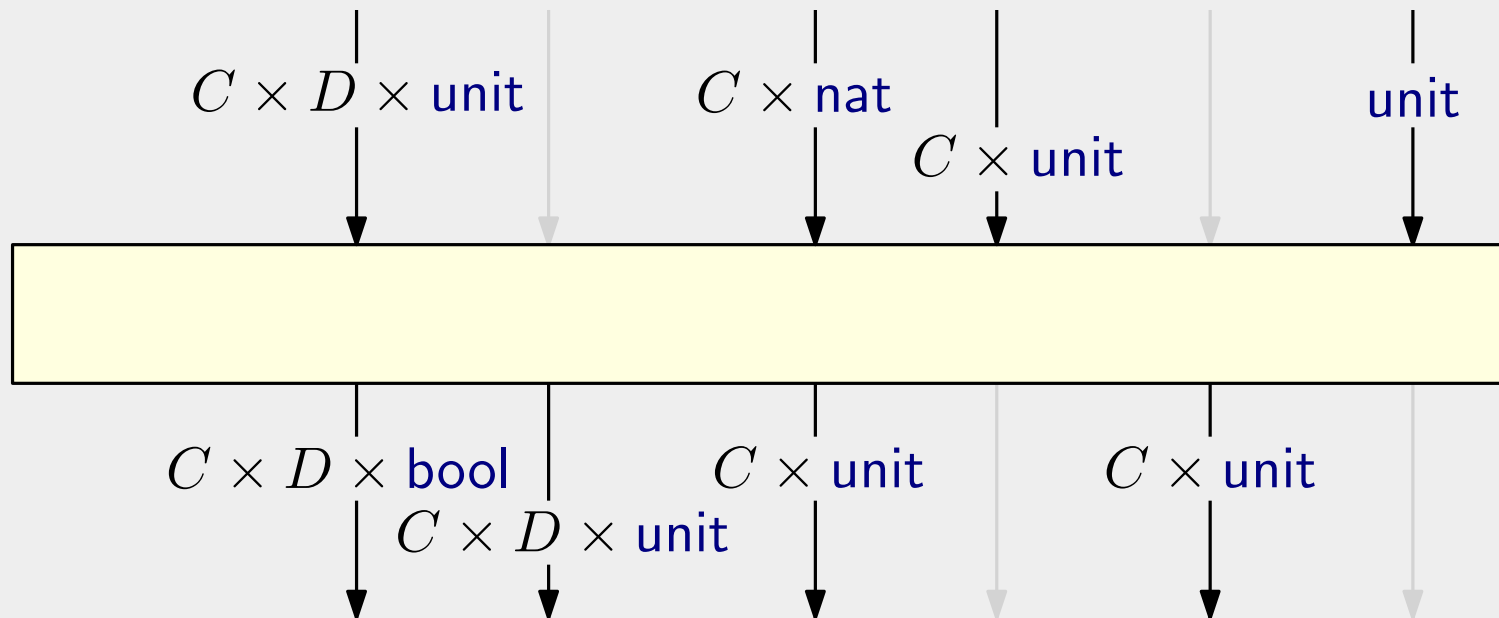
$$\mathbf{cps}(M \ N) = \lambda k. \mathbf{cps}(M) \ (\lambda f. \mathbf{cps}(N) \ (\lambda x. f \ k \ x))$$

$$\mathbf{cps}(\mathbf{add}(V, W)) = \lambda k. \mathbf{cps}(V) \ (\lambda x. \mathbf{cps}(W) \ (\lambda y. k \ (x + y)))$$

Call-by-Value?

Example: Translation of a function $\vdash M : \mathbb{N} \rightarrow \mathbb{B}$.

$$C \cdot \left(\left(D \cdot (T_{\text{bool}} \multimap \perp) \multimap (T_{\text{nat}} \multimap \perp) \right) \multimap \perp \right) \multimap \perp$$

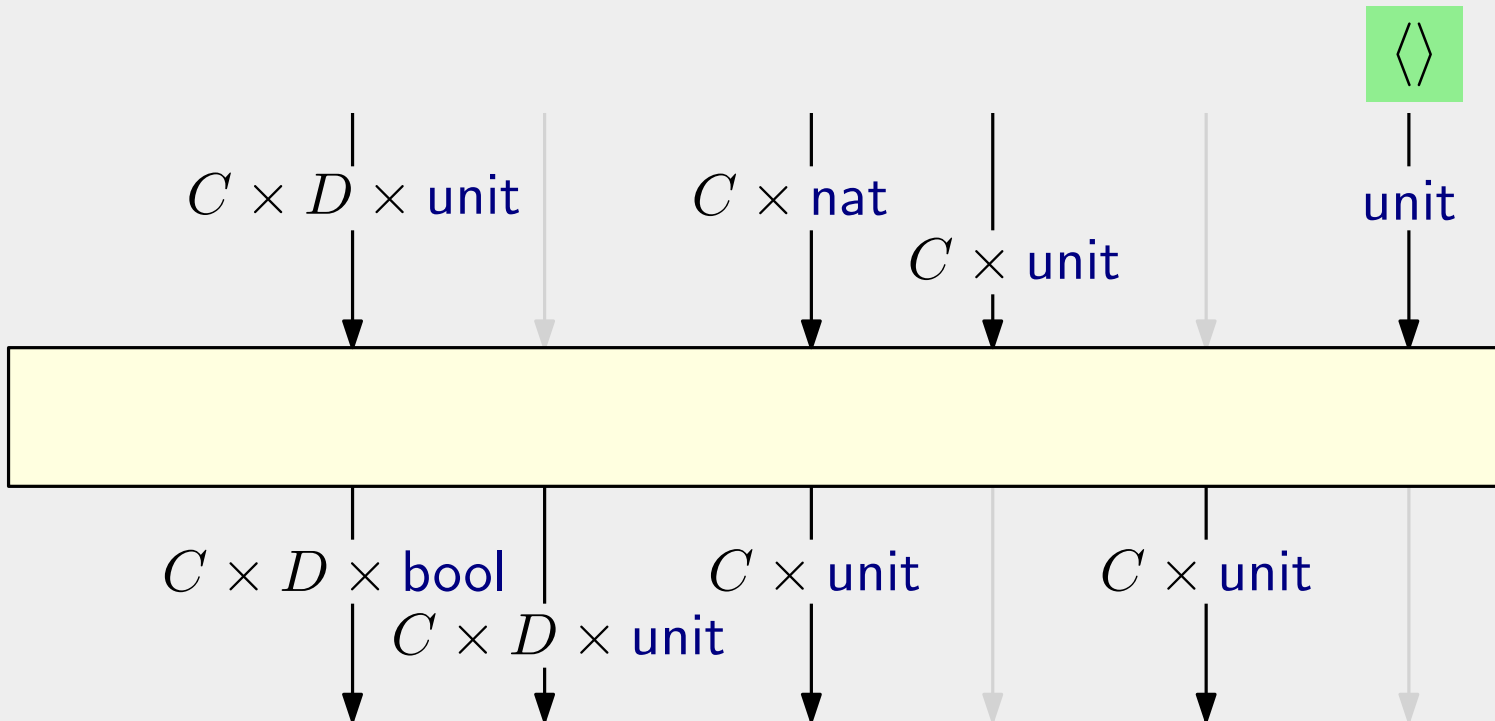


$\perp = T0$

Call-by-Value?

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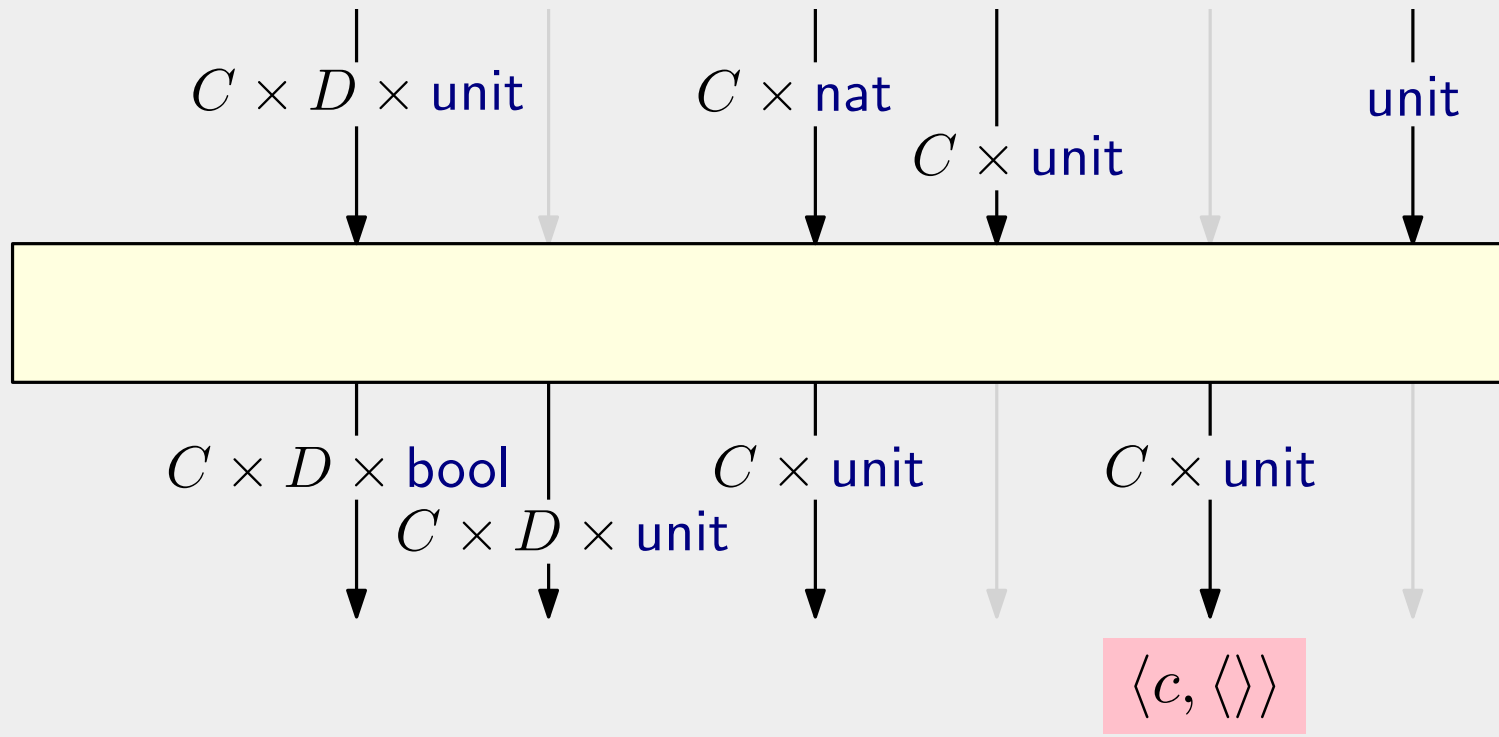


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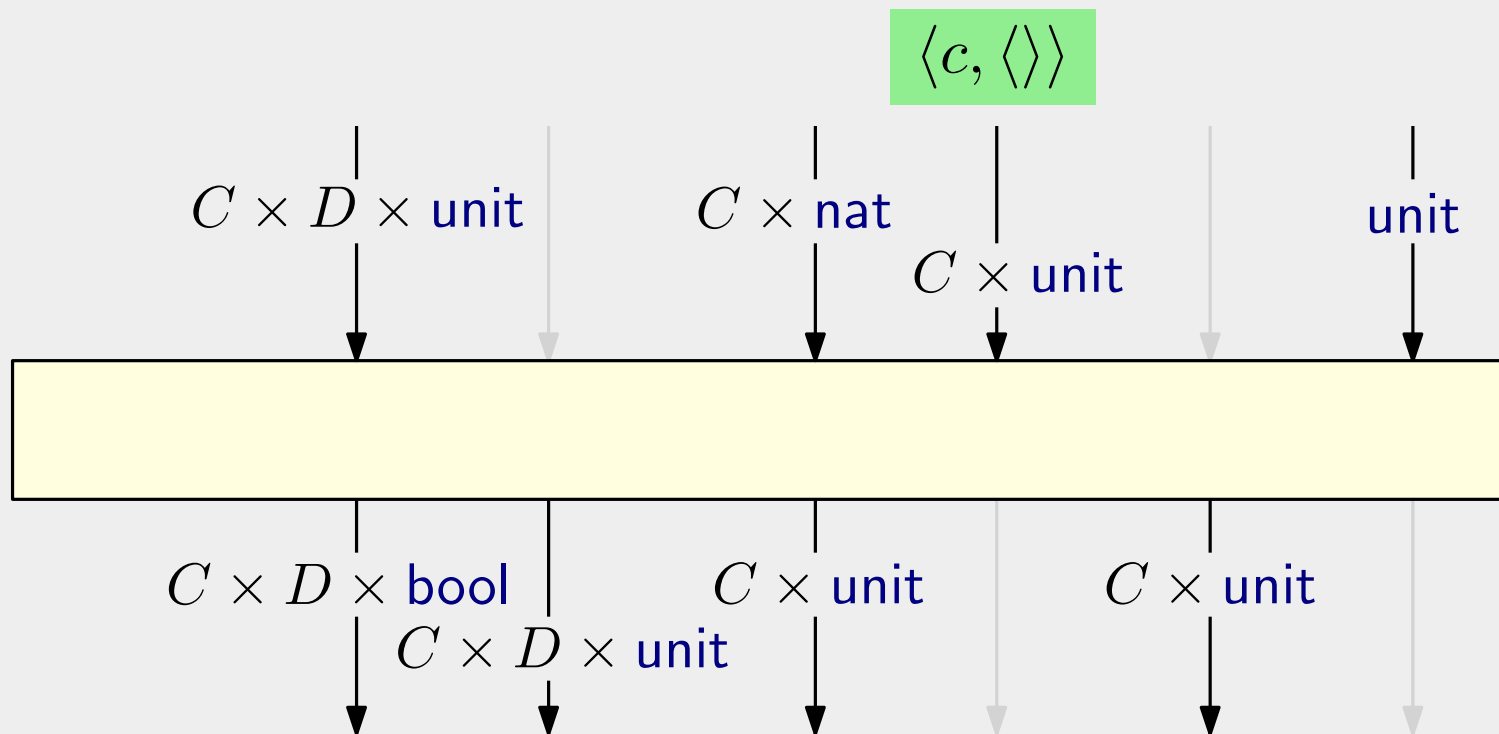
$$C \cdot \left(\left(D \cdot (T_{\text{bool}} \multimap \perp) \multimap (T_{\text{nat}} \multimap \perp) \right) \multimap \perp \right) \multimap \perp$$



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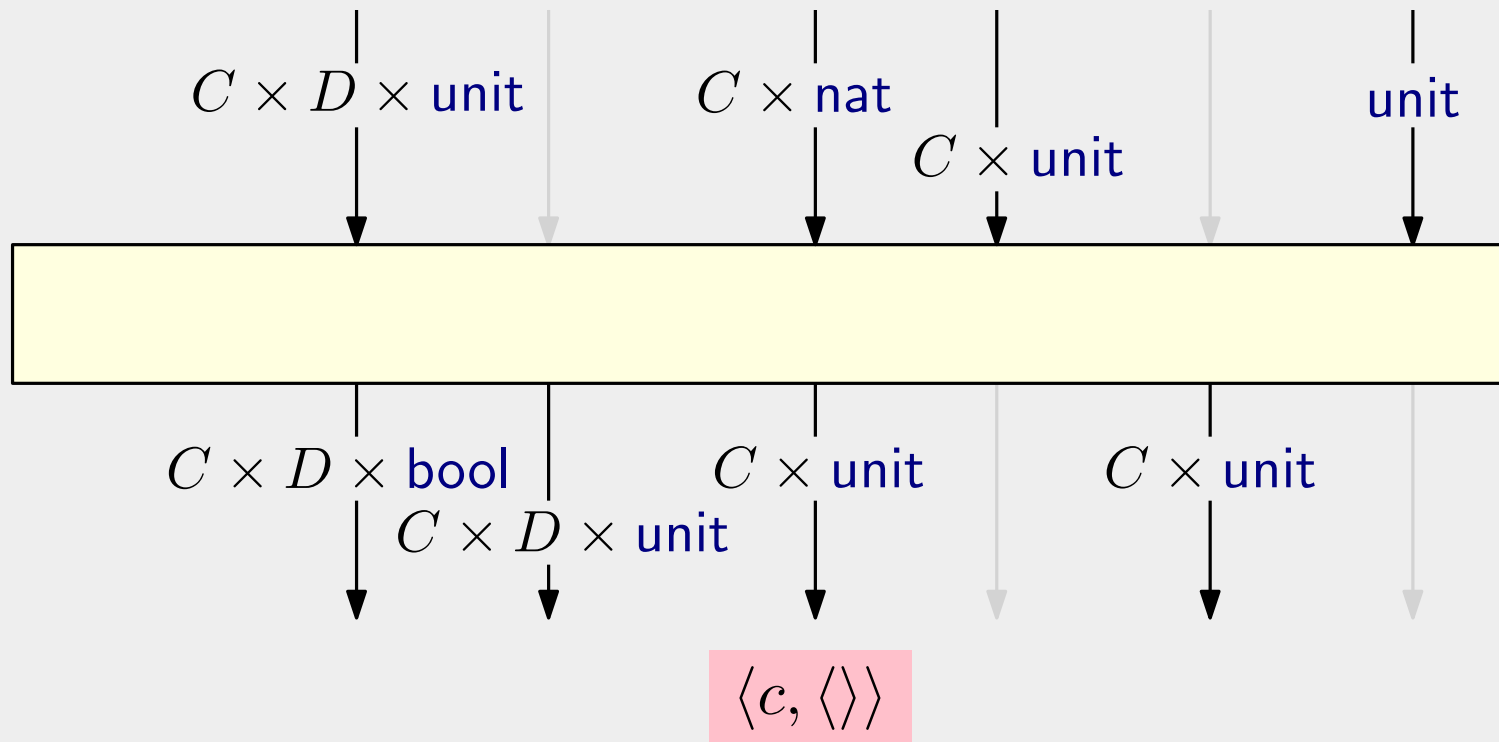


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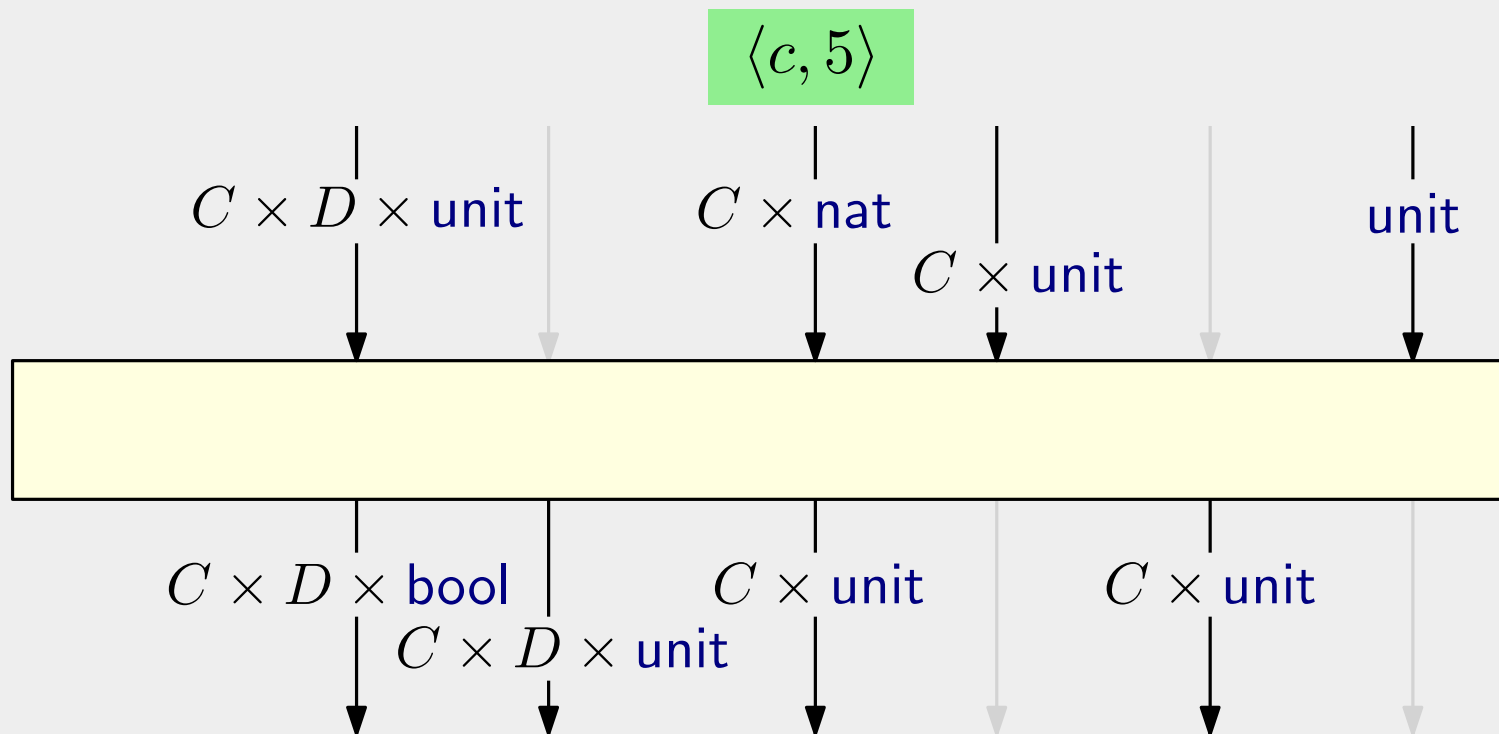


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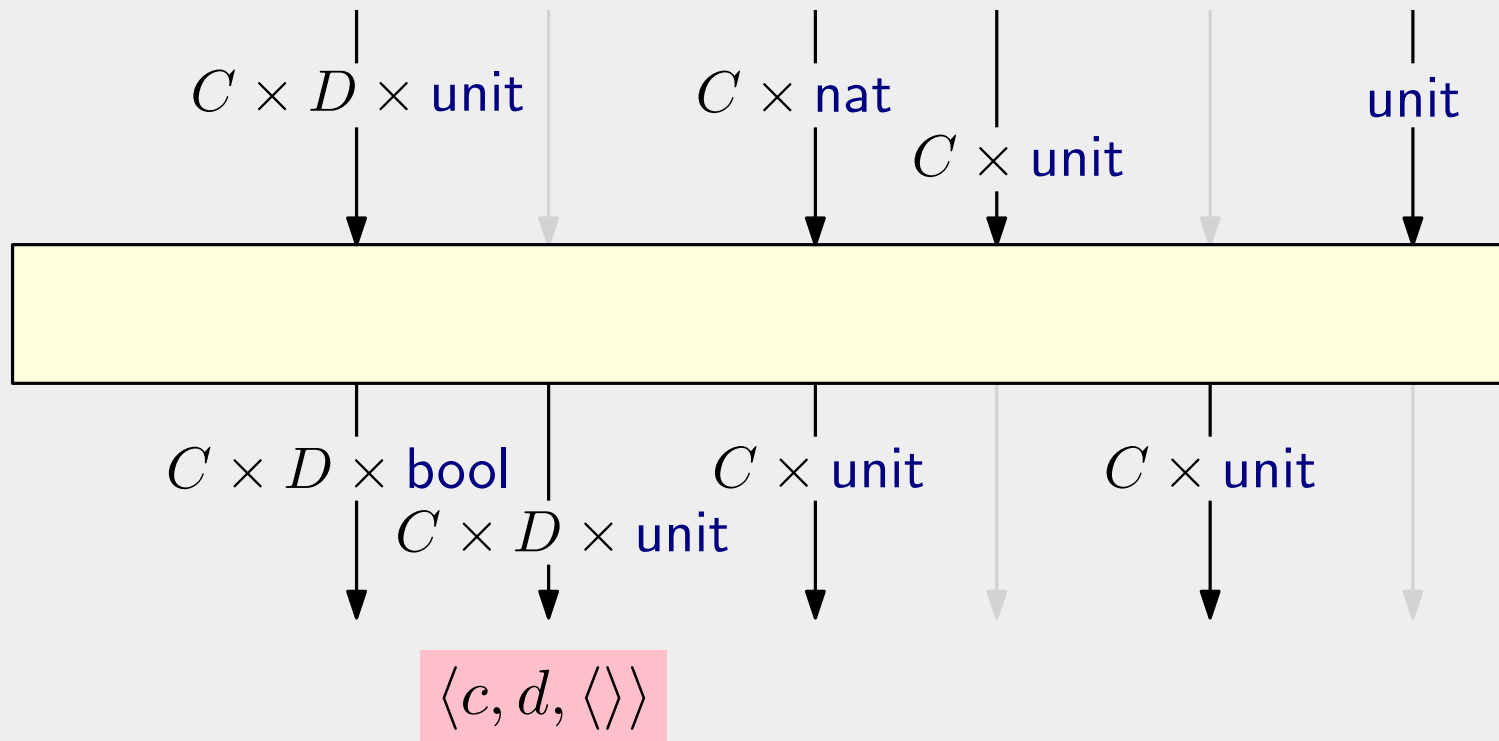


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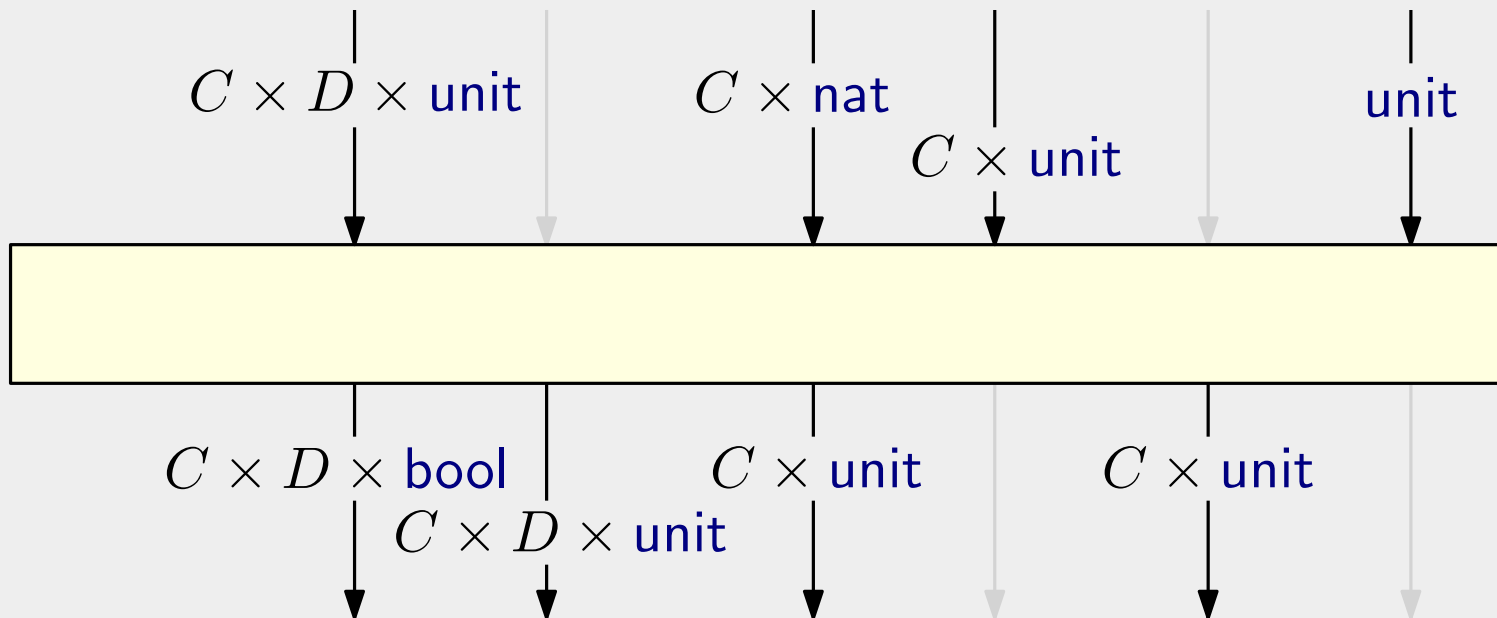
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$\langle c, d, \langle \rangle \rangle$

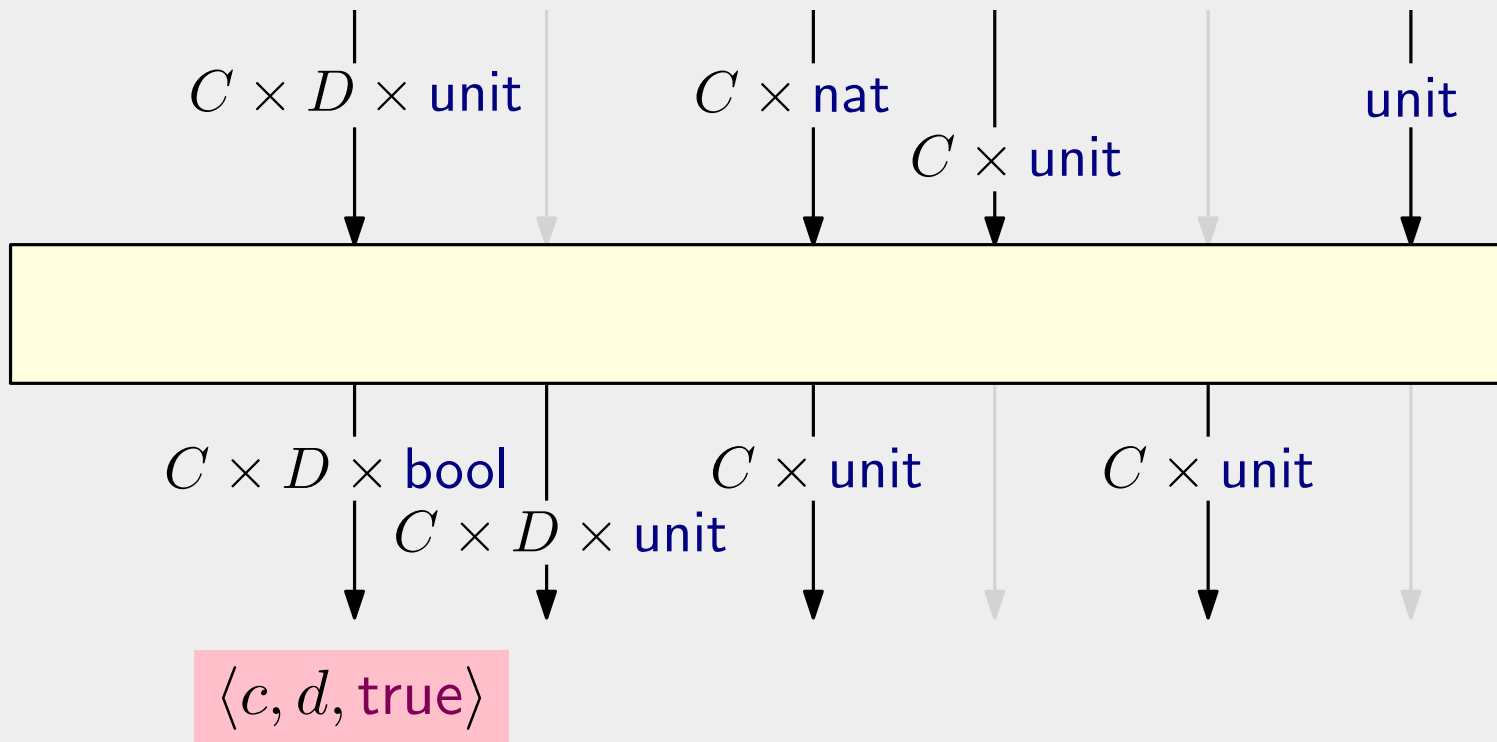


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$\perp = T0$

Call-by-Value

Problem: Translation is not *safe for space* [Appel].

let $x_1 = M_1$ in

let $x_2 = M_2$ in

...

let $x_k = M_k$ in N

$$(C_1 \times \cdots \times C_k) \cdot (X \multimap \perp) \multimap \perp$$

Values are deallocated only when a continuation returns (= never).

Organizing Low-Level Computation

Value Types $A, B ::= \alpha \mid \text{nat} \mid \text{unit} \mid A \times B \mid 0 \mid A + B$

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Organizing Low-Level Computation

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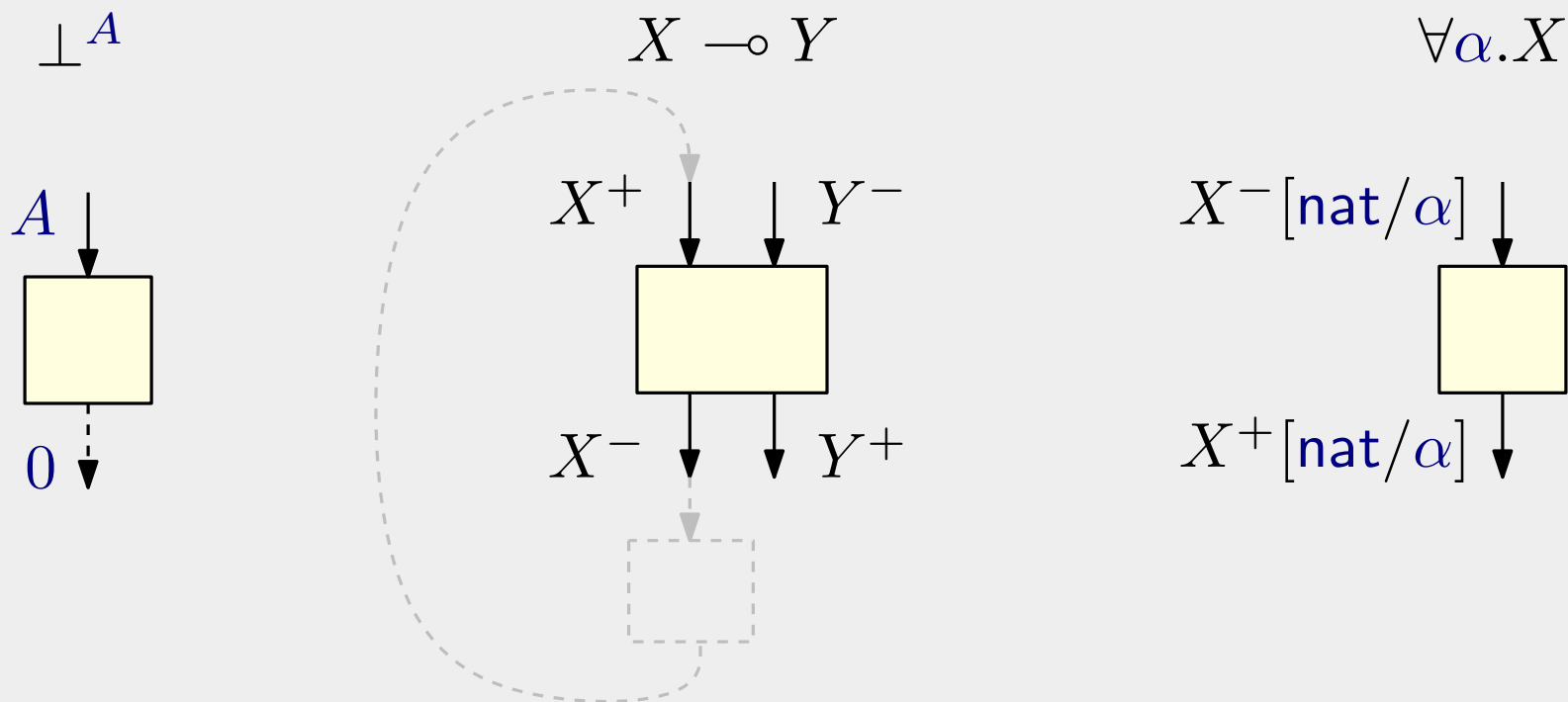
$$(\perp^A \cong A \rightarrow T0)$$

Organizing Low-Level Computation

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$(\perp^A \cong A \rightarrow T0)$



Study the *linear* source language first.

Organizing Low-Level Computation

Rules (selection)

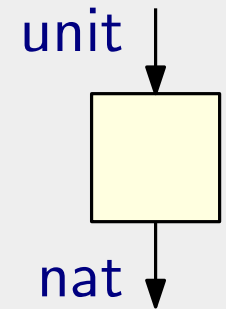
$$0 \frac{}{\vdash \star : \perp^0} \quad \text{ACT} \frac{x : A \vdash v : B \quad \Gamma \vdash t : \perp^B}{\Gamma \vdash (x \mapsto v)^* t : \perp^A}$$

$$\neg\circ\text{I} \frac{\Gamma, x : X \vdash t : Y}{\Gamma \vdash \lambda x : X. t : X \neg\circ Y} \quad \neg\circ\text{E} \frac{\Gamma \vdash s : X \neg\circ Y \quad \Delta \vdash t : X}{\Gamma, \Delta \vdash s t : Y}$$

$$\forall\text{I} \frac{\Gamma \vdash t : X}{\Gamma \vdash \Lambda \alpha. t : \forall \alpha. X} \quad \alpha \text{ not in } \Gamma \quad \forall\text{E} \frac{\Gamma \vdash t : \forall \alpha. X}{\Gamma \vdash t A : X[A/\alpha]}$$

Call-by-Name

$$\begin{aligned} \llbracket \mathbb{N} \rrbracket &= \perp^{\text{nat}} \multimap \perp \\ \llbracket X \rightarrow Y \rrbracket &= \llbracket X \rrbracket \multimap \llbracket Y \rrbracket \end{aligned}$$

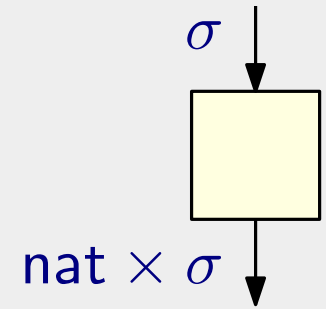


$$\begin{aligned} \text{cps}(n) &= \lambda k. (\langle \rangle \mapsto n)^* k \\ \text{cps}(\lambda x:X. M) &= \lambda x. \text{cps}(M) \\ \text{cps}(M N) &= \text{cps}(M) \text{cps}(N) \\ \text{cps}(\text{add}(M, N)) &= ? \end{aligned}$$

...

Call-by-Name

$$\begin{aligned} \llbracket N \rrbracket &= \forall \sigma. \perp^{(\text{nat} \times \sigma)} \multimap \perp^\sigma \\ \llbracket X \rightarrow Y \rrbracket &= \llbracket X \rrbracket \multimap \llbracket Y \rrbracket \end{aligned}$$



$$\text{cps}(n) = \Lambda \sigma. \lambda k. (s \mapsto \langle s, n \rangle)^* k$$

$$\text{cps}(\lambda x:X. M) = \lambda x. \text{cps}(M)$$

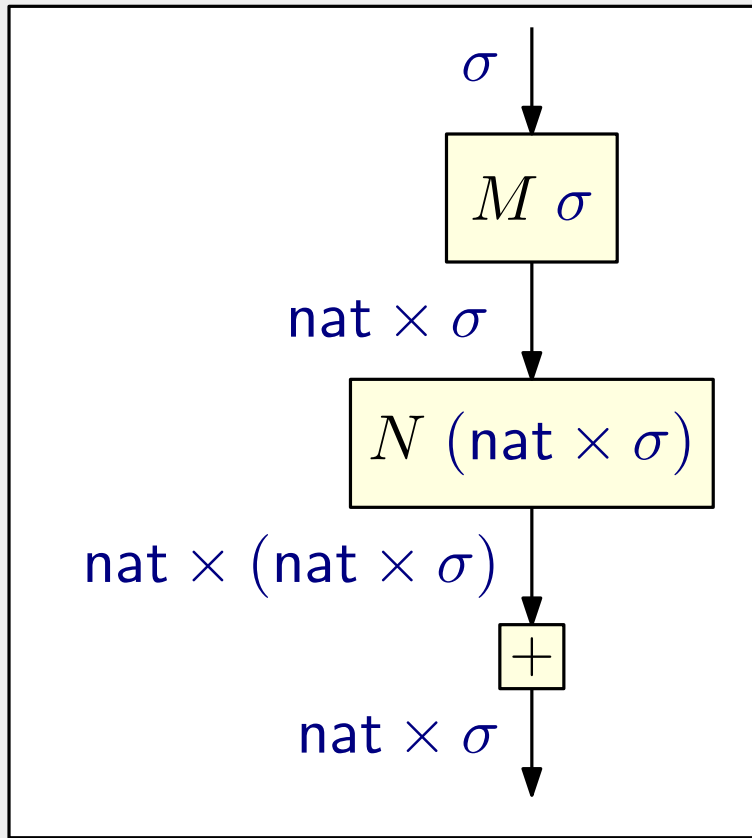
$$\text{cps}(M N) = \text{cps}(M) \text{cps}(N)$$

$$\text{cps}(\text{add}(M, N)) = \Lambda \sigma. \lambda k. M \sigma (N (\text{nat} \times \sigma)$$

$$(((\langle m, \langle n, s \rangle \rangle \mapsto \langle m + n, s \rangle))^* k)$$

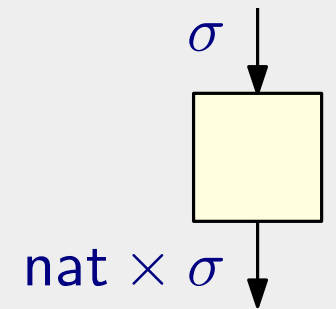
...

$$(TA := \forall \sigma. \perp^{(A \times \sigma)} \multimap \perp^\sigma)$$



$$[[N]] = \forall \sigma. \perp^{(\text{nat} \times \sigma)} \multimap \perp^\sigma$$

$$[[Y]] = [[X]] \multimap [[Z]]$$



$$\lambda k. (s \mapsto \langle s, n \rangle)^* k$$

$$\text{cps}(M)$$

$$\text{cps}(M N) = \text{cps}(M) \text{cps}(N)$$

$$\text{cps}(\text{add}(M, N)) = \Lambda \sigma. \lambda k. M \sigma (N (\text{nat} \times \sigma)$$

$$(((\langle m, \langle n, s \rangle \rangle \mapsto \langle m + n, s \rangle))^* k)$$

...

$$(TA := \forall \sigma. \perp^{(A \times \sigma)} \multimap \perp^\sigma)$$

Call-by-Value

Standard CPS-translation [Plotkin 1975]

$$\mathbf{cps}(x) = \lambda k. k \ x$$

$$\mathbf{cps}(n) = \lambda k. k \ n$$

$$\mathbf{cps}(\lambda x. M) = \lambda k. k \ (\lambda k_1. \lambda x. \mathbf{cps}(M) \ k_1)$$

$$\mathbf{cps}(M \ N) = \lambda k. \mathbf{cps}(M) \ (\lambda f. \mathbf{cps}(N) \ (\lambda x. f \ k \ x))$$

$$\mathbf{cps}(\mathbf{add}(V, W)) = \lambda k. \mathbf{cps}(V) \ (\lambda x. \mathbf{cps}(W) \ (\lambda y. k \ (x + y)))$$

$$x_1 : X_1, \dots, x_n : X_n \vdash M : X$$

\implies

$$x_1 : \mathcal{A}(X_1), \dots, x_n : \mathcal{A}(X_n) \vdash \mathbf{cps}(M) : \mathcal{T}(X)$$

$$\mathcal{T}(X) = \mathcal{K}(X) \rightarrow \perp$$

$$\mathcal{A}(\mathbb{N}) = \mathbb{N}$$

$$\mathcal{K}(X) = \mathcal{A}(X) \rightarrow \perp$$

$$\mathcal{A}(X \rightarrow Y) = \mathcal{K}(Y) \rightarrow \mathcal{K}(X)$$

Refining the Translation

CPS-Translation

$$x_1 : \mathcal{A}(X_1), \dots, x_n : \mathcal{A}(X_n) \vdash \text{cps}(M) : \mathcal{T}(X)$$

Refinement

$$x_1 : \mathcal{A}_{\varphi_1}(X_1), \dots, x_n : \mathcal{A}_{\varphi_n}(X_n) \vdash \text{cps}(M) : \mathcal{T}_{\mathcal{C}_{\varphi_1}(X_1) \times \dots \times \mathcal{C}_{\varphi_n}(X_n)}(X)$$

Refining the Translation

CPS-Translation

$$x_1 : \mathcal{A}(X_1), \dots, x_n : \mathcal{A}(X_n) \vdash \text{cps}(M) : \mathcal{T}(X)$$

$$\mathcal{T}(X) = \mathcal{K}(X) \rightarrow \perp$$

$$\mathcal{K}(X) = \mathcal{A}(X) \rightarrow \perp$$

Refinement

$$x_1 : \mathcal{A}_{\varphi_1}(X_1), \dots, x_n : \mathcal{A}_{\varphi_n}(X_n) \vdash \text{cps}(M) : \mathcal{T}_{\mathcal{C}_{\varphi_1}(X_1) \times \dots \times \mathcal{C}_{\varphi_n}(X_n)}(X)$$

$$\mathcal{T}_{\gamma}(X) = \forall \sigma. \mathcal{K}_{\sigma}(X) \multimap \perp^{(\gamma \times \sigma)}$$

$$\mathcal{K}_{\sigma}(X) = \forall \varphi. \mathcal{A}_{\varphi}(X) \multimap \perp^{(\mathcal{C}_{\varphi}(X) \times \sigma)}$$

Refining the Translation

CPS-Translation

$$x_1 : \mathcal{A}(X_1), \dots, x_n : \mathcal{A}(X_n) \vdash \text{cps}(M) : \mathcal{T}(X)$$

$$\mathcal{T}(X) = \mathcal{K}(X) \rightarrow \perp$$

$$\mathcal{A}(\mathbb{N}) = \mathbb{N}$$

$$\mathcal{K}(X) = \mathcal{A}(X) \rightarrow \perp$$

$$\mathcal{A}(X \rightarrow Y) = \mathcal{K}(Y) \rightarrow \mathcal{K}(X)$$

Refinement

$$x_1 : \mathcal{A}_{\varphi_1}(X_1), \dots, x_n : \mathcal{A}_{\varphi_n}(X_n) \vdash \text{cps}(M) : \mathcal{T}_{\mathcal{C}_{\varphi_1}(X_1) \times \dots \times \mathcal{C}_{\varphi_n}(X_n)}(X)$$

$$\mathcal{T}_{\gamma}(X) = \forall \sigma. \mathcal{K}_{\sigma}(X) \multimap \perp^{(\gamma \times \sigma)}$$

$$\mathcal{K}_{\sigma}(X) = \forall \varphi. \mathcal{A}_{\varphi}(X) \multimap \perp^{(\mathcal{C}_{\varphi}(X) \times \sigma)}$$

$$\mathcal{C}_{\varphi}(\mathbb{N}) = \text{nat}$$

$$\mathcal{A}_{\varphi}(\mathbb{N}) = \perp^0$$

$$\mathcal{C}_{\varphi}(X \rightarrow Y) = \varphi$$

$$\mathcal{A}_{\varphi}(X \rightarrow Y) = \forall \tau. \mathcal{K}_{\tau}(Y) \multimap \mathcal{K}_{\varphi \times \tau}(X)$$

Code Values, Access Programs, Continuations

Idea: Encode (source) values of type X by values of type

$$\exists \varphi. \mathcal{C}_\varphi(X) \times \mathcal{A}_\varphi(X)$$

Code types (value types)

$$\mathcal{C}_\varphi(\mathbb{N}) = \text{nat}$$

$$\mathcal{C}_\varphi(X \rightarrow Y) = \varphi$$

Access types (computation types)

$$\mathcal{A}_\varphi(\mathbb{N}) = \perp^0$$

$$\mathcal{A}_\varphi(X \rightarrow Y) = \forall \sigma. \mathcal{K}_\sigma(Y) \multimap \mathcal{K}_{\varphi \times \sigma}(X)$$

Continuations (computation types)

$$\mathcal{K}_\sigma(X) = \forall \varphi. \mathcal{A}_\varphi(X) \multimap \perp^{(\mathcal{C}_\varphi(X) \times \sigma)}$$

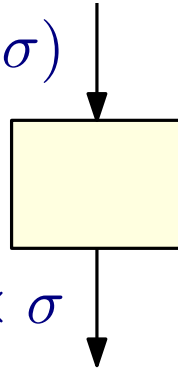
Code

Idea: Er

Code types (value types)

$$\mathcal{A}_\varphi(\mathbb{N} \rightarrow \mathbb{N})$$

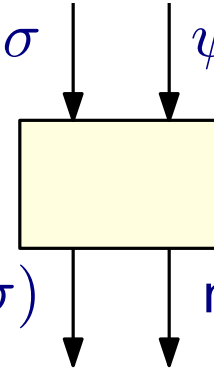
$$\text{nat} \times (\varphi \times \sigma)$$



$$\mathcal{A}_\varphi((\mathbb{N} \rightarrow \mathbb{N}) \rightarrow \mathbb{N})$$

$$\text{nat} \times \sigma$$

$$\psi \times (\varphi \times \sigma)$$



$$\text{nat} \times (\psi \times \sigma)$$

$$\text{nat} \times \sigma$$

$$\mathcal{C}_\varphi(\mathbb{N}) = \text{nat}$$

$$\mathcal{C}_\varphi(X \rightarrow Y) = \varphi$$

Access types (computation types)

$$\mathcal{A}_\varphi(\mathbb{N}) = \perp^0$$

$$\mathcal{A}_\varphi(X \rightarrow Y) = \forall \sigma. \mathcal{K}_\sigma(Y) \multimap \mathcal{K}_{\varphi \times \sigma}(X)$$

Continuations (computation types)

$$\mathcal{K}_\sigma(X) = \forall \varphi. \mathcal{A}_\varphi(X) \multimap \perp^{(\mathcal{C}_\varphi(X) \times \sigma)}$$

Refined Translation

$$x_1 : \mathcal{A}_{\varphi_1}(X_1), \dots, x_n : \mathcal{A}_{\varphi_n}(X_n) \vdash \text{cps}(M) : \mathcal{T}_{\mathcal{C}_{\varphi_1}(X_1) \times \dots \times \mathcal{C}_{\varphi_n}(X_n)}(X)$$

$$\mathcal{T}_{\gamma}(X) = \forall \sigma. \mathcal{K}_{\sigma}(X) \multimap \perp^{(\gamma \times \sigma)}$$

Example: $\mathcal{T}_1(\mathbb{N} \rightarrow \mathbb{N})$

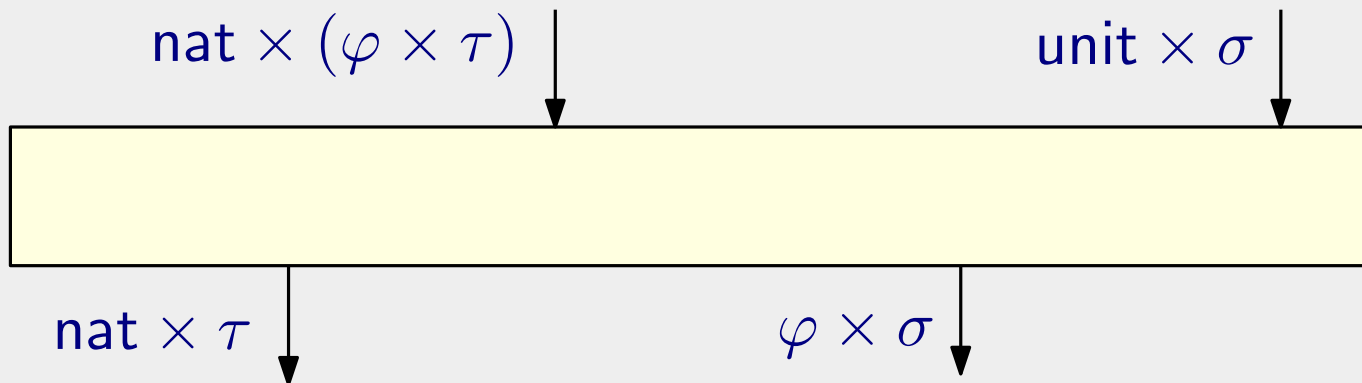
$$\mathcal{T}_1(\mathbb{N} \rightarrow \mathbb{N})$$

$$\cong$$

$$\forall \sigma. \left(\forall \varphi. \mathcal{A}_\varphi(\mathbb{N} \rightarrow \mathbb{N}) \multimap \perp^{(C_\varphi(\mathbb{N} \rightarrow \mathbb{N}) \times \sigma)} \right) \multimap \perp^{(\text{unit} \times \sigma)}$$

$$\cong$$

$$\forall \sigma. \left(\forall \varphi. (\forall \tau. \perp^{(\text{nat} \times \tau)} \multimap \perp^{(\text{nat} \times (\varphi \times \tau))}) \multimap \perp^{(\varphi \times \sigma)} \right) \multimap \perp^{(\text{unit} \times \sigma)}$$



$$\lambda x:\mathbb{N}. \text{add}(x, y) \quad \Longrightarrow \quad \begin{array}{l} \text{eval_term}(\langle \rangle, s) \{ \text{ret_funval}(\ulcorner \langle \rangle \urcorner, s) \} \\ \text{apply_fun}(x, \langle c, t \rangle) \{ \text{ret_natval}(x + 5, t) \} \end{array}$$

Refined Call-by-Value Translation

If Γ declares the variables \vec{z} and these all appear free in M , then define $\text{cps}(\Gamma \vdash M)$ by:

$$\text{cps}(x : X \vdash x) = \Lambda\sigma. \lambda k. (\langle\langle\rangle, x\rangle, s\rangle \mapsto \langle x, s\rangle)^* (k \mathcal{C}(x:X) x)$$

$$\text{cps}(\vdash n) = \Lambda\sigma. \lambda k. (\langle\langle\rangle, s\rangle \mapsto \langle n, s\rangle)^* (k \text{unit } \star)$$

$$\text{cps}(\Gamma \vdash \lambda x : X. M) = \Lambda\sigma. \lambda k. k \mathcal{C}(\Gamma) (\Lambda\tau. \lambda k_1. \Lambda\varphi_x. \lambda x. (\langle a, \langle \vec{z}, t \rangle \rangle \mapsto \langle \langle \vec{z}, a \rangle, t \rangle)^* \\ (\text{cps}(\Gamma, x : X \vdash M) \tau k_1))$$

$$\text{cps}(\Gamma \vdash M N) = \Lambda\sigma. \lambda k. (\langle \vec{z}, s \rangle \mapsto \langle \vec{z}, \langle \vec{z}, s \rangle \rangle)^* \text{cps}(\Gamma \vdash M) (\mathcal{C}(\Gamma) \times \sigma) t$$

$$\text{where } t = (\Lambda\varphi. \lambda f. (\langle \varphi, \langle \vec{z}, s \rangle \rangle \mapsto \langle \vec{z}, \langle \varphi, s \rangle \rangle)^*$$

$$\text{cps}(\Gamma \vdash N) (\varphi \times \sigma) (\Lambda\tau. \lambda x. f \sigma k \tau x))$$

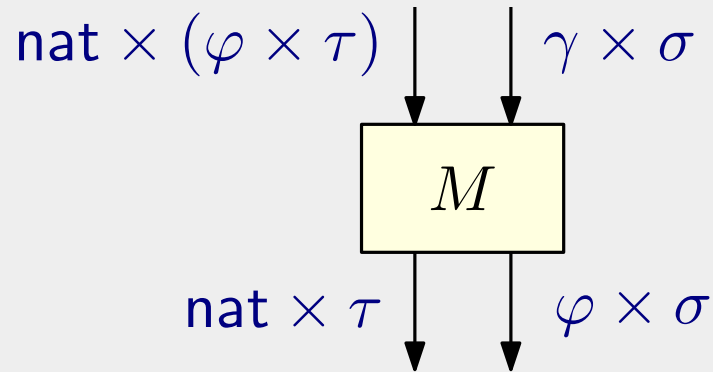
...

If Γ declares more than the free variables of M , then define

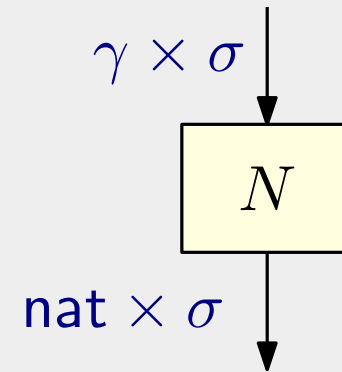
$$\text{cps}(\Gamma \vdash M) = \Lambda\sigma. \lambda k. (\langle \vec{z}, s \rangle \mapsto \langle \vec{y}, s \rangle)^* (\text{cps}(\Delta \vdash M) \sigma k) .$$

Application of $\Gamma \vdash M : \mathbb{N} \rightarrow \mathbb{N}$ to $\Gamma \vdash N : \mathbb{N}$

$\forall \sigma. \exists \varphi. \forall \tau.$

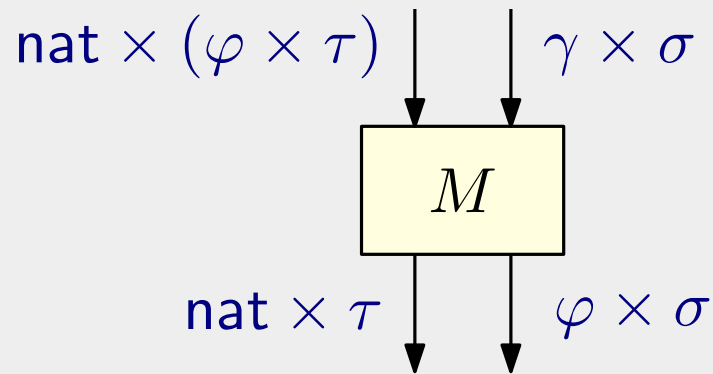


$\forall \sigma.$

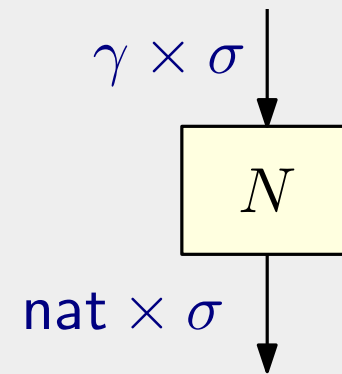


Application of $\Gamma \vdash M : \mathbb{N} \rightarrow \mathbb{N}$ to $\Gamma \vdash N : \mathbb{N}$

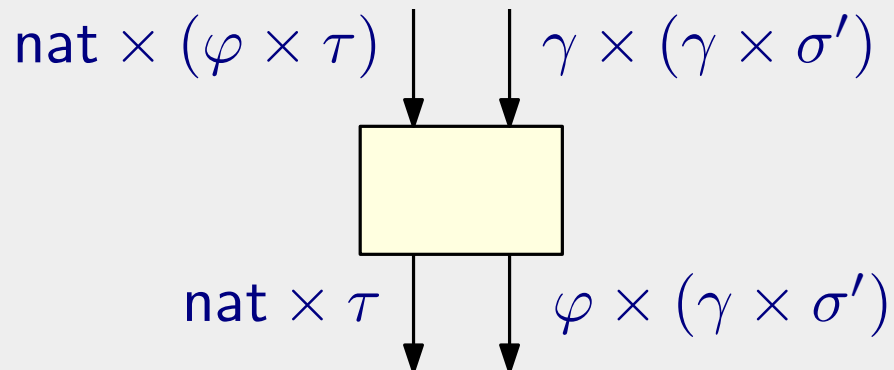
$\forall \sigma. \exists \varphi. \forall \tau.$



$\forall \sigma.$

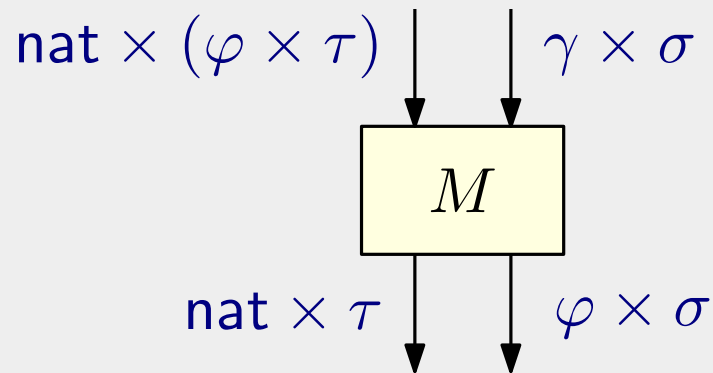


$\forall \tau.$

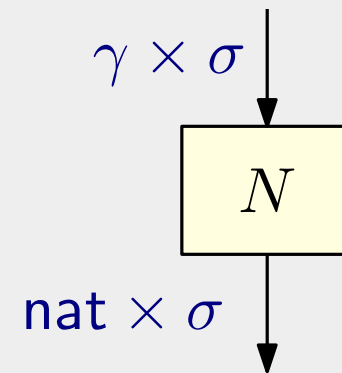


Application of $\Gamma \vdash M : \mathbb{N} \rightarrow \mathbb{N}$ to $\Gamma \vdash N : \mathbb{N}$

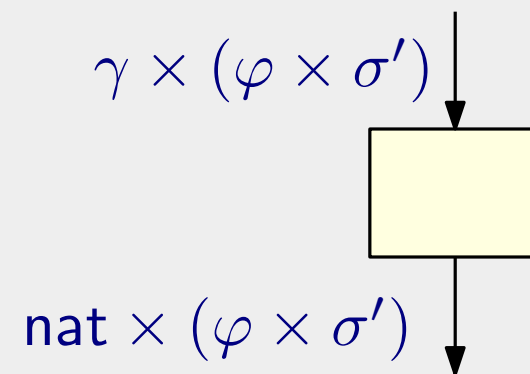
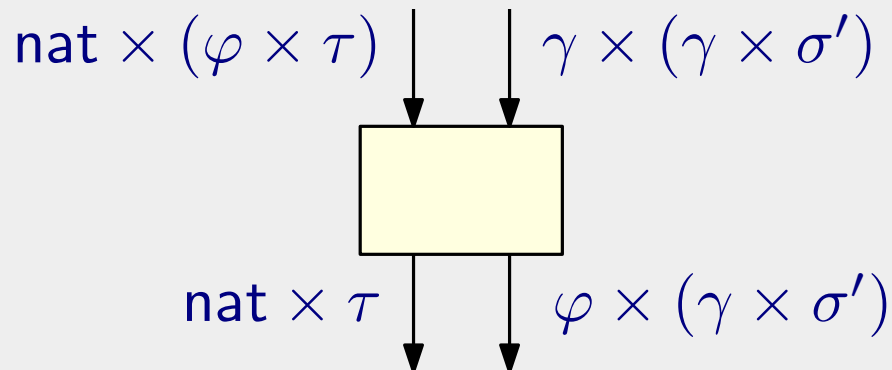
$\forall \sigma. \exists \varphi. \forall \tau.$



$\forall \sigma.$

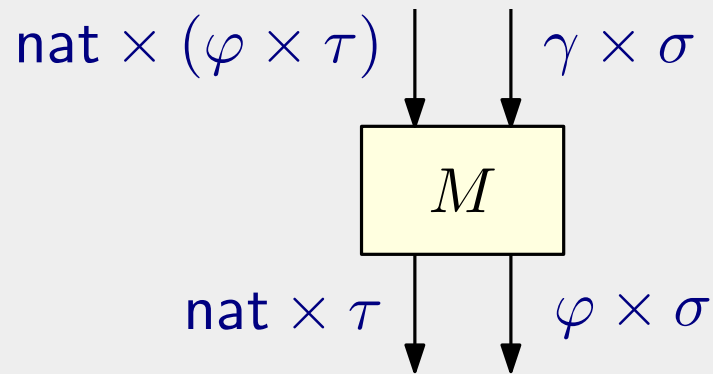


$\forall \tau.$

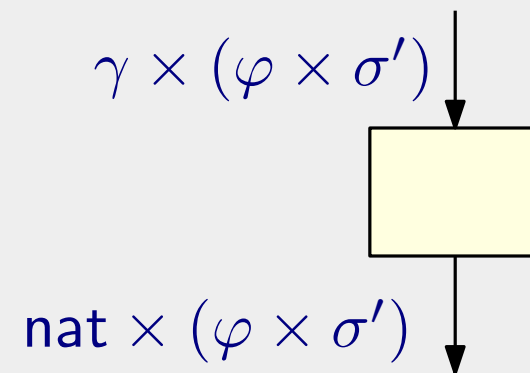
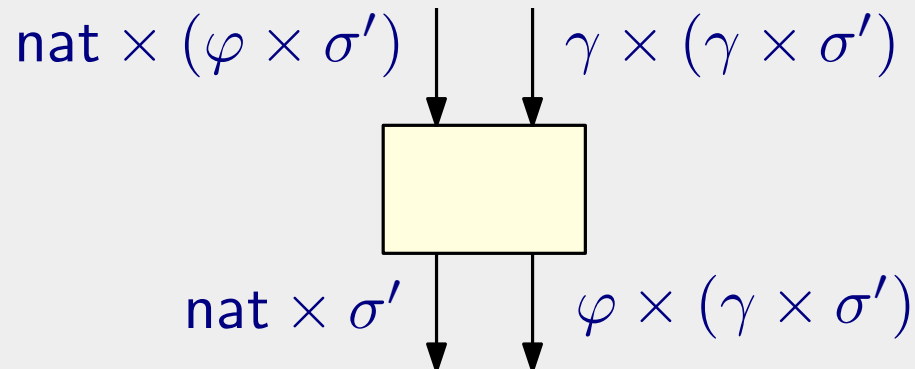
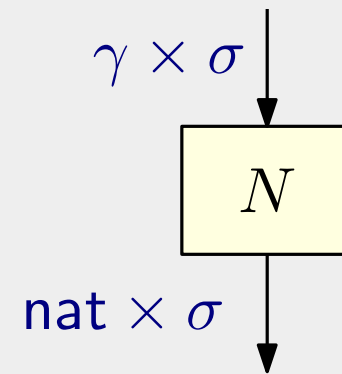


Application of $\Gamma \vdash M : \mathbb{N} \rightarrow \mathbb{N}$ to $\Gamma \vdash N : \mathbb{N}$

$\forall \sigma. \exists \varphi. \forall \tau.$

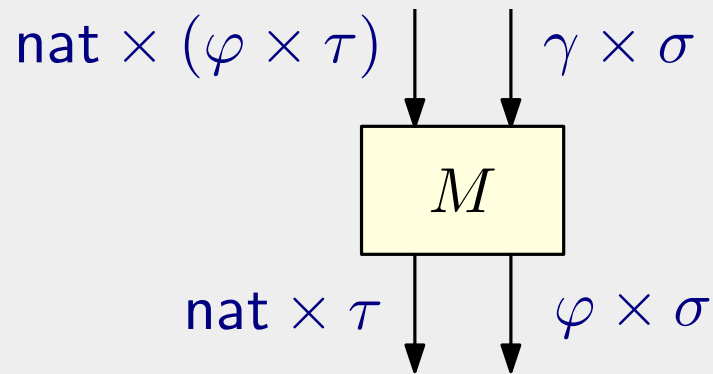


$\forall \sigma.$

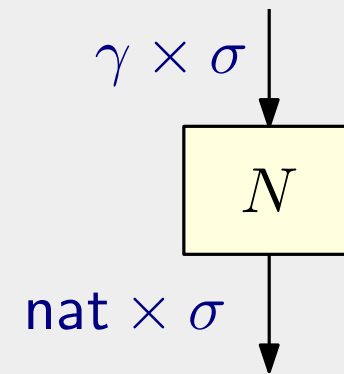


Application of $\Gamma \vdash M : \mathbb{N} \rightarrow \mathbb{N}$ to $\Gamma \vdash N : \mathbb{N}$

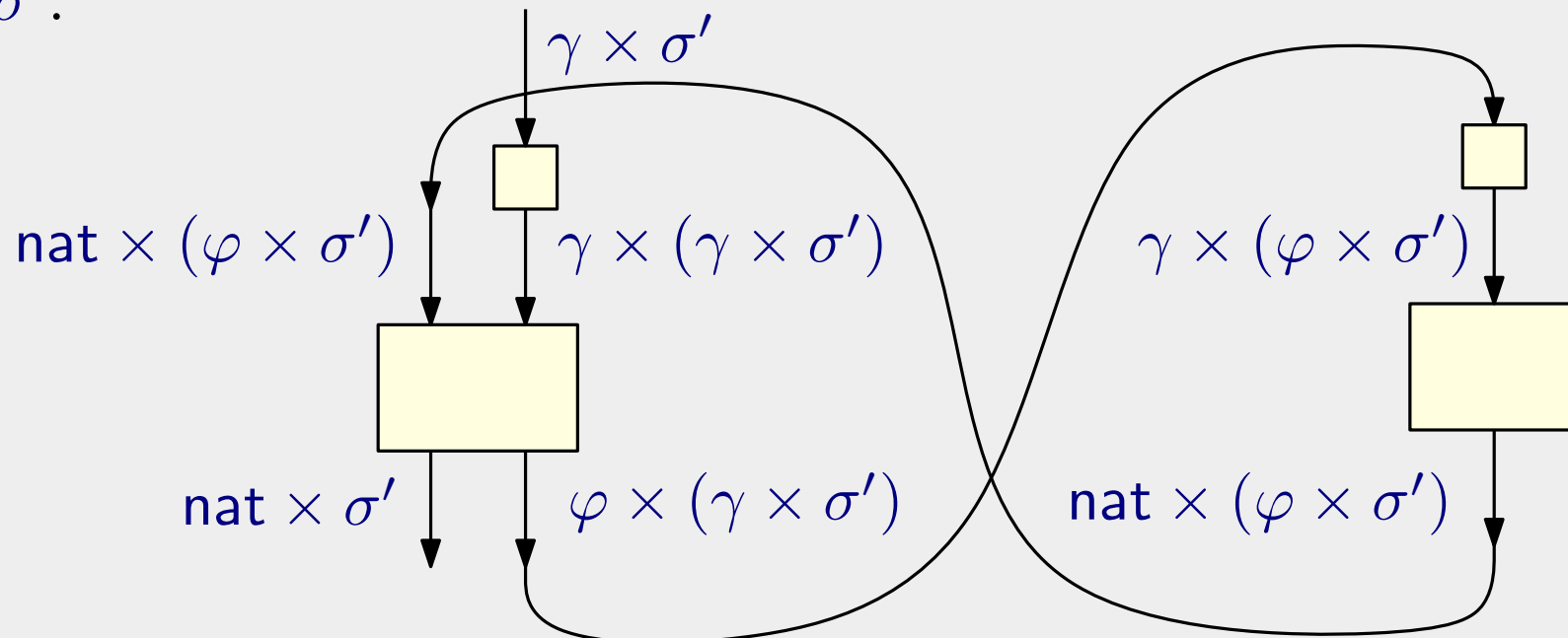
$\forall \sigma. \exists \varphi. \forall \tau.$



$\forall \sigma.$



$\forall \sigma'.$



$M N$

Application of $\Gamma \vdash M : \mathbb{N} \rightarrow \mathbb{N}$ to $\Gamma \vdash N : \mathbb{N}$

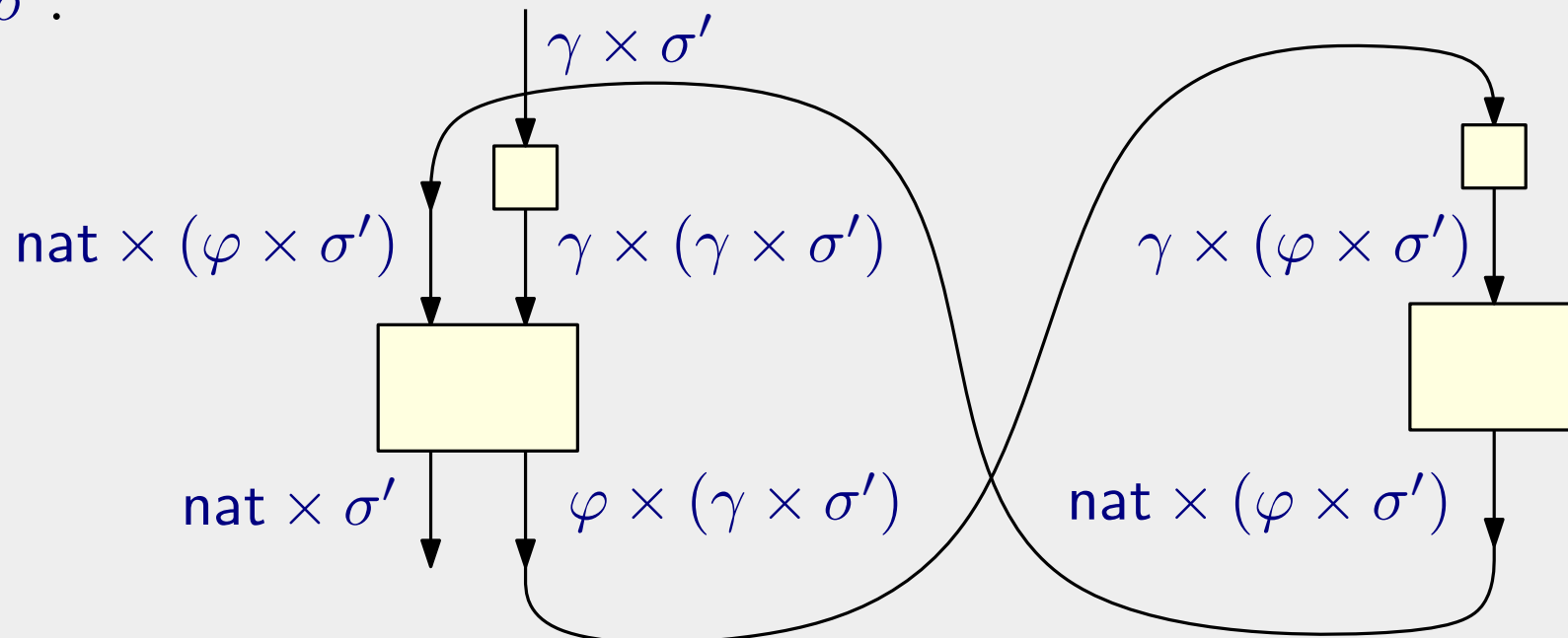
$\forall \sigma. \exists \varphi. \forall \tau.$

$\forall \sigma.$

$$\text{cps}(\Gamma \vdash M N) = \Lambda \sigma'. \lambda k. (\langle \vec{z}, s \rangle \mapsto \langle \vec{z}, \langle \vec{z}, s \rangle \rangle)^* \text{cps}(\Gamma \vdash M) (\mathcal{C}(\Gamma) \times \sigma') t$$

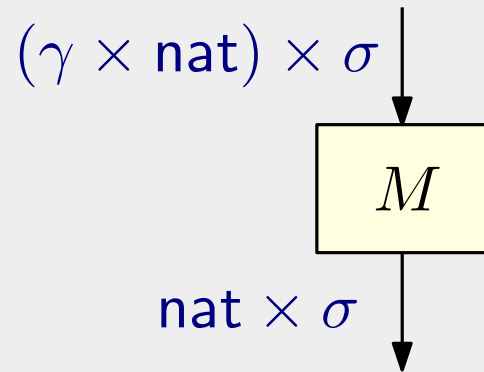
where $t = (\Lambda \varphi. \lambda f. (\langle \varphi, \langle \vec{z}, s \rangle \rangle \mapsto \langle \vec{z}, \langle \varphi, s \rangle \rangle))^* \text{cps}(\Gamma \vdash N) (\varphi \times \sigma') (\Lambda \tau. \lambda x. f \sigma' k \tau x)$

$\forall \sigma'.$



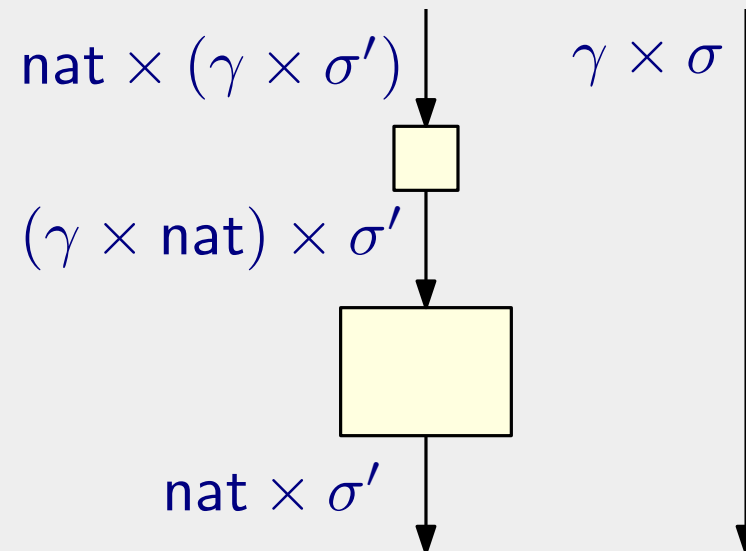
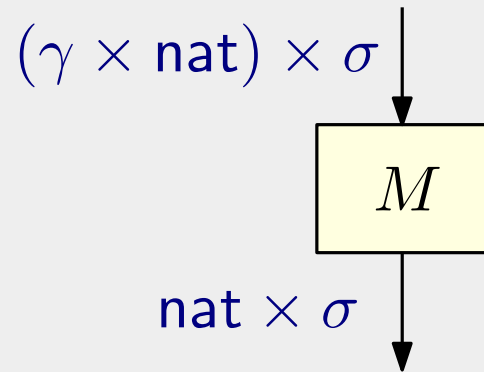
Abstraction of $\Gamma, x: \mathbb{N} \vdash M: \mathbb{N}$

$\forall \sigma.$



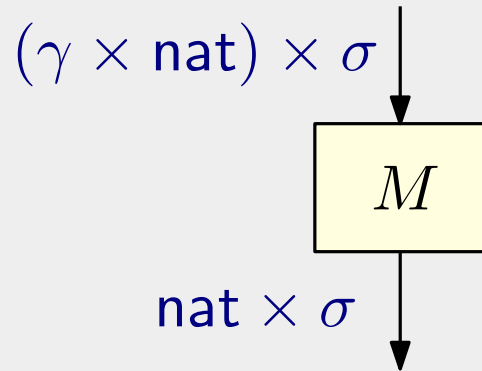
Abstraction of $\Gamma, x: \mathbb{N} \vdash M: \mathbb{N}$

$\forall \sigma.$

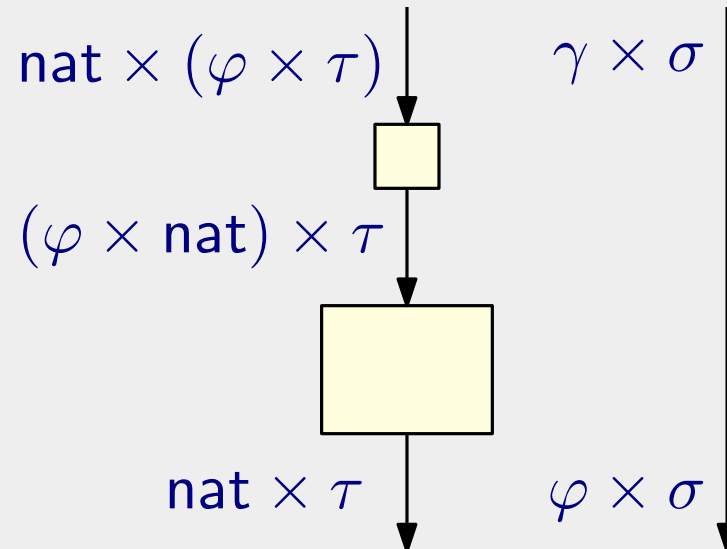


Abstraction of $\Gamma, x: \mathbb{N} \vdash M: \mathbb{N}$

$\forall \sigma.$



$\forall \sigma. \exists \varphi. \forall \tau.$



$\lambda x: X. M$

Abstraction of $\Gamma, x: \mathbb{N} \vdash M: \mathbb{N}$

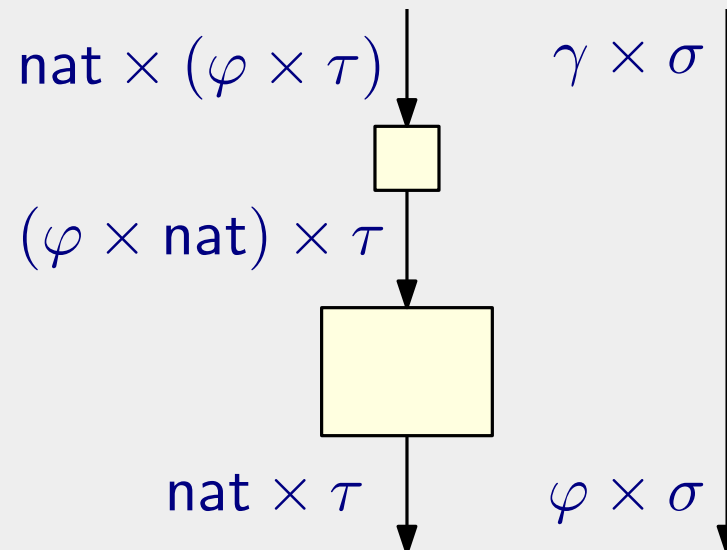
$\forall \sigma.$

$(\gamma \times \text{nat}) \times \sigma$

$$\text{cps}(\Gamma \vdash \lambda x: X. M) = \Lambda \sigma. \lambda k. k \mathcal{C}(\Gamma) (\Lambda \tau. \lambda k_1. \Lambda \varphi_x. \lambda x. (\langle a, \langle \vec{z}, t \rangle \rangle \mapsto \langle \langle \vec{z}, a \rangle, t \rangle)^* (\text{cps}(\Gamma, x: X \vdash M) \tau k_1))$$

$\forall \sigma. \exists \varphi. \forall \tau.$

$\lambda x: X. M$

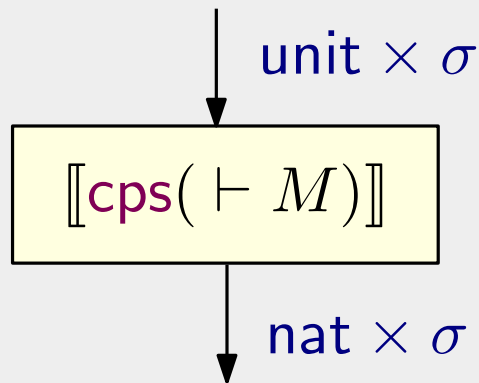


Correctness

Theorem. Suppose $\vdash M : \mathbb{N}$ and $M \longrightarrow_{\text{cbv}}^* n$, where n is a value.
Then

$$\text{cps}(\vdash M) \text{ unit } K = (\langle \vec{z}, s \rangle \mapsto \langle n, s \rangle)^*(K \text{ unit } \star)$$

for any closed continuation K of type $\mathcal{K}_{\text{unit}}(\mathbb{N})$.

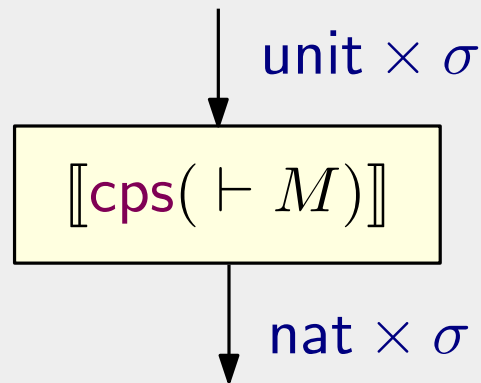


Correctness

Theorem. Suppose $\vdash M : \mathbb{N}$ and $M \longrightarrow_{\text{cbv}}^* n$, where n is a value. Then

$$\text{cps}(\vdash M) \text{ unit } K = (\langle \vec{z}, s \rangle \mapsto \langle n, s \rangle)^*(K \text{ unit } \star)$$

for any closed continuation K of type $\mathcal{K}_{\text{unit}}(\mathbb{N})$.



Lemma. Let M be a source term well-typed in context Γ . Then, for all σ and all closed K such that $\text{cps}(\Gamma \vdash M) \sigma K$ is well-typed, we have $\text{cps}(\Gamma \vdash M) \sigma K = M :_{\sigma}^{\Gamma} K$.

Lemma. If $M \longrightarrow_{\text{cbv}} N$ then $M :_{\sigma}^{\Gamma} K = N :_{\sigma}^{\Gamma} K$ for any σ and closed K of the appropriate type.

Contraction

To translate the full source calculus, we need contraction on variables of type $\mathcal{A}_\varphi(X)$.

Value Types $A, B ::= \alpha \mid \text{nat} \mid \text{unit} \mid A \times B \mid 0 \mid A + B$

Computation Types $X, Y ::= \perp^A \mid A \cdot X \multimap Y \mid \forall \alpha. X$

Conclusion

CPS translations for call-by-name and call-by-value can be refined to target a low-level computation calculus.

- fully specified translation to low-level language
- interface specification
- separate compilation
- exposes low-level details, e.g. closure conversion
- soundness proof manageable
- value/computation-separation à la defunctionalization

Further work

- space bounds / optimisation using $\forall \alpha \triangleleft A. X$
- understand control flow data
- relation to call-by-value games
- fully abstract compilation